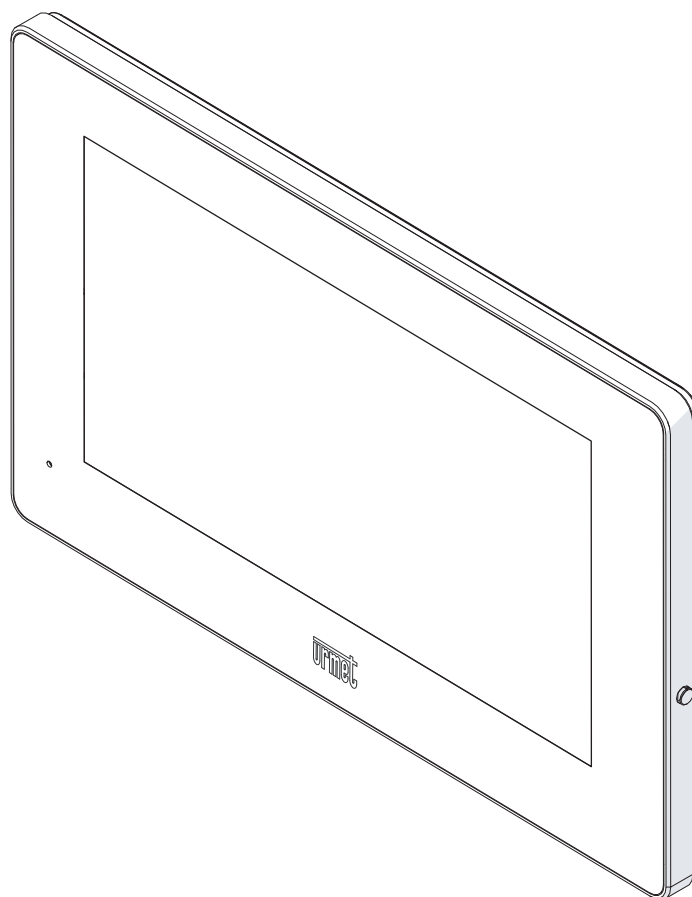




**IP 7" BASIC VIDEO DOOR PHONE  
Ref. 1741/1**



**USE AND PARAMETER CONFIGURATION BOOKLET**

The information contained in this booklet has been carefully collected and checked; however, the manufacturer may not be held responsible for any errors or omissions. The manufacturer reserves the right to introduce at any time and without notice improvements or changes in the products and services described in the booklet.

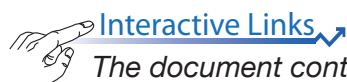
(Note: the Android apps may be subject to changes according to the product version).

This manual may also contain references to or information on products or services not yet available commercially. Such references or information will not in any way imply that the company intends to market such products or services.

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All rights reserved. We hereby authorise the partial or total reproduction of this document for the exclusive purpose of using the 1741/1 Video door phone.

The features described in the following booklet refer to version: 2.1.0\_49\_VER\_7\_8\_0\_R7 of the IP 1741/1 Video door phone.



The document contains **INTERACTIVE LINKS** for faster and more efficient consultation.

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# 1. DEVICE GENERAL DESCRIPTION

## 1.1 IN A NUTSHELL

The Video door phone 1741/1 is an IP touchscreen device of the lpercom system that can operate as:

- advanced IP Video Door Phone;
- Android Applications Manager.

The Video door phone uses the Android operating system and is able to perform both the specific functions of Urmet systems and the generic functions of Android devices. To optimise user-friendliness, the Video door phone comes with certain factory-preloaded applications.


## 1.2 HOW TO TURN ON THE SCREEN AND ACCESS THE VARIOUS FUNCTIONS

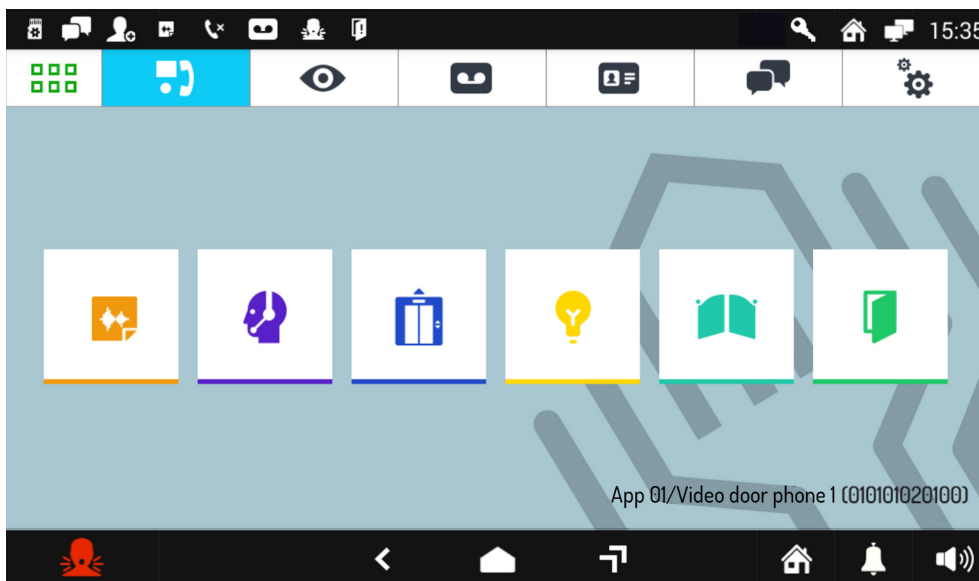
The 1741/1 Video door phone screen is normally off and automatically lights up when it receives a video door phone call (see section [How to answer an external call](#)).

In this case, a screen page is displayed from which the user can answer the caller and open the entrance door.

The screen can also be voluntarily turned on by the user, to access one of its many applications. To turn on the screen simply:

- tap anywhere on the screen
- press the Home button (at the bottom centre of the video door phone) to display the Homepage.

The default Home Page is the Video Door Phone application  , from which you can access the various video door phone functions (you can change this setting and choose another application as your Home Page).



Video Door Phone Home Page (default option)

The following information is displayed in the bottom right:

- App 01:** Indicates the name of the apartment where the video door phone is present.
- Video door phone 1:** This is the name assigned to the video door phone by the installer during configuration.
- 010101020100:** Video door phone ID code.

The video door phone functions are the following:



Recording short audio messages (Post.it)



Calling the switchboard (if the Ipercom system is adequately pre-set)



Lift control (if the Ipercom system is adequately pre-set).



Activating an auxiliary function, e.g. turning on the stair lights (if the Ipercom system is adequately pre-set).



Opening a driveway or garage gate.



Opening the door



**WARNING! The functions' availability depends on how the video door phone system has been designed and built. Some of the functions described below may not be available in your system. You may want to check with your installer if a specific function is available or can be implemented.**

The other navigation icons in the top bar can be used to:



View footage from the cameras present in the system



View recorded audio-video messages (video door phone Voicemail)





Display the address book and the call log



Send text messages (Chat)

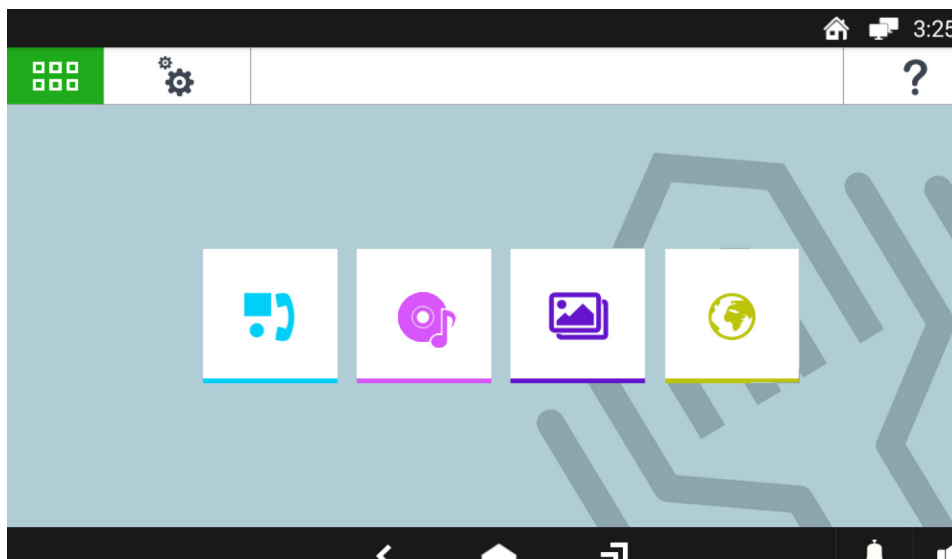


Change the video door phone settings and/or the operating language

To change the default application tap the icon  , provided in the top left corner, to access the Top Page, then tap the Set-up icon  and finally the Home Page menu.


### 1.3 HOW TO NAVIGATE BETWEEN APPLICATIONS


The various applications are accessible from the Top Page, by tapping the special icon.

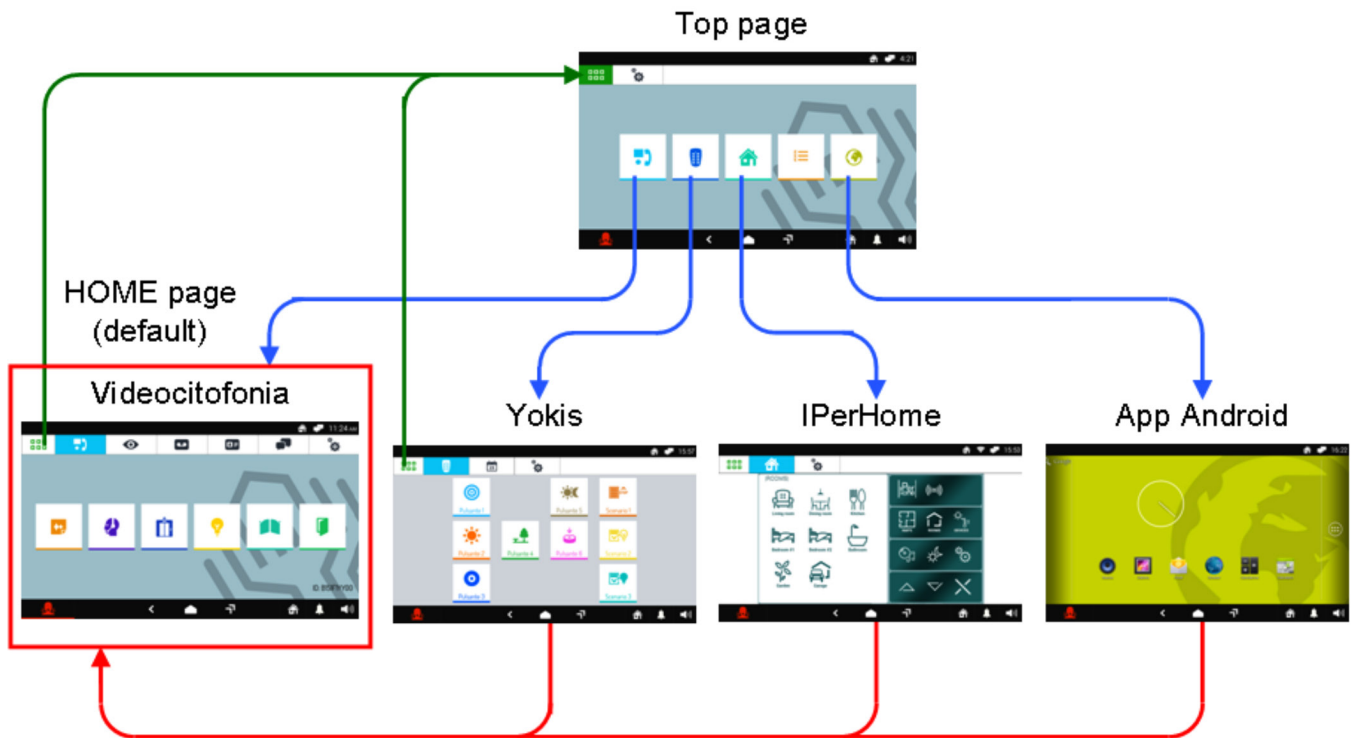




Example of Top Page

For all details on the Apps present on the video door phone, see the relevant paragraphs in the following manual.







The key  can be used to scan a QR Code and access with your smartphone a page on the Urmet website, where you can check the datasheet of the product in question.

To return to the Home Page from any screen page, tap the icon  in the middle of the bottom bar.



 The default Homepage is the Video Door Phone application, but it can be replaced with one of the other applications using the Top Page Configuration menu  .

The other navigation icons in the top bar can be used to:

-  Return to the previous page.
-  Go to the page that lists the recently opened applications.
-  Send a panic alarm signal (function enabled if the Ipercom system includes a suitably configured concierge switchboard service).
-  Mute the call (Mute) to the Video door phone for a user-settable period of time.
-  Change the call volume.
-  Set the following device states: At home / Recording / Divert / Remote (only one active at a time).

## 1.4 HOW TO INTERPRET THE REPORTS

The bar at the top right of the screen shows status information:



Automatic door opening (if this feature is enabled).




Set the following device states: At home / Recording / Divert / Remote (only one active at a time).



LAN connection to Ipercom network  
*The icon does not appear in Link Local*

12:35

Time.

A new notification is signalled by the blue LED  , the relevant icon in the upper left corner and the corresponding item in the scrolling menu.

The possible notifications are:



Micro SD Card in.



Presence of an unread text message (Chat).



New contact request.



New Post-it not yet listened to.



Missed Call.



Video message not yet viewed.



Panic Alarm sent/cancelled.



Presence of open door

## 1.5 HOW TO TURN OFF THE SCREEN (STAND-BY)

To manually turn off the screen, press the Home key on the IP video door phone 1741/1.

The screen turns off automatically:

- when the user-programmable time-out delay has elapsed (see section [How to change screen settings](#));
- at the end of an incoming call, if the screen was previously off.

## 1.6 HOW TO SEND A PANIC ALARM




**WARNING!** The Panic alarm function requires that:

- the video door phone system has a switchboard;
- the system has been properly set up (for more information, check the Ipercom manual on [www.urmet.com](http://www.urmet.com));
- there is a switchboard operator on duty;
- the switchboard operator has been properly trained on what to do in the event that a panic alarm is received.



How to send a panic alarm:

- Turn on the screen, if off, by tapping it at any point or by pressing the Home button on the IP 1741/1 Video door phone.
- Tap the icon  always visible in the bottom left corner of the screen, unless it had been disabled or a switchboard is present in the system (see section “[Configurations](#)”).
- In the pop-up page that opens tap the **CONFIRM** button to control the alarm.



**ATTENTION! In any case, even in the absence of confirmation, the alarm message will be sent at the end of the timeout (5 seconds), unless you cancel the sending by pressing the CANCEL button.**

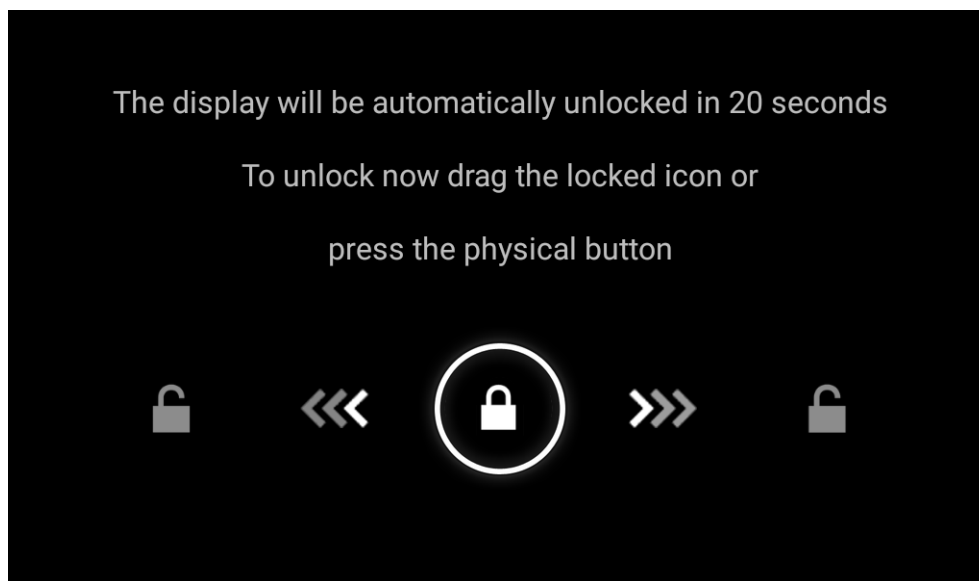
On receiving the Panic Alarm message, the switchboard operator can listen to what is going on inside the apartment, next to the Video door phone. Ambient listening can only be stopped by the switchboard operator and can continue without any time limits. Ambient listening enabling in the apartment must be done by the installer (for more information, refer to the Ipercom manual on [www.urmet.com](http://www.urmet.com)).



The panic alarm can also be activated via an external device, such as a button, connected to the terminal block behind the Video door phone. In this case the Panic Alarm message will be sent directly without any request for sending confirmation.

## 1.7 SCREEN LOCK FUNCTION

To lock the video door phone screen, press and hold the Home key on the IP Video Door Phone 1741/1 until the following screen is displayed.



The screen is inhibited for 20 seconds, after which it resumes operation.

It is possible to unlock the lock screen function early by pressing the Home key again or by following the instructions shown on the screen.

The screen lock function is useful when you want to clean the screen, to avoid unintentional activation of the Video Door Phone functions.

## 1.8 HOW TO CONTROL A VIDEO DOOR PHONE HARDWARE RESET

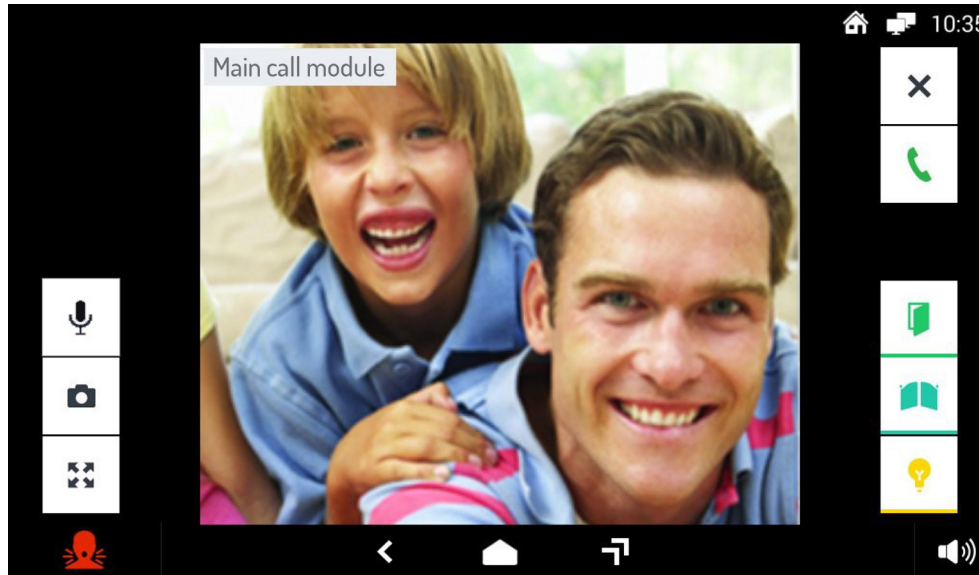
For a hardware reset of the Video door phone, press and hold the centre button of the Video door phone until it restarts.

## 2. USING THE DEVICE AS VIDEO DOOR PHONE TERMINAL











The Video Door Phone application is the main application of the IP 1741/1 Video door phone and it is also the default Home Page. The application turns the device into an advanced video door phone terminal.

### 2.1 HOW TO ANSWER AN EXTERNAL CALL

When the Video door phone receives an outdoor door phone video call, it rings and the screen lights up from its default switched-off state. The video door phone will show the image of the caller on the display. If there are more than one video door phone in the apartment when a call is received, only the Master video door phone will display the caller's image. To view the caller's image on a Slave video door phone, press **"Touch to view who is calling you"** on the video door phone display.

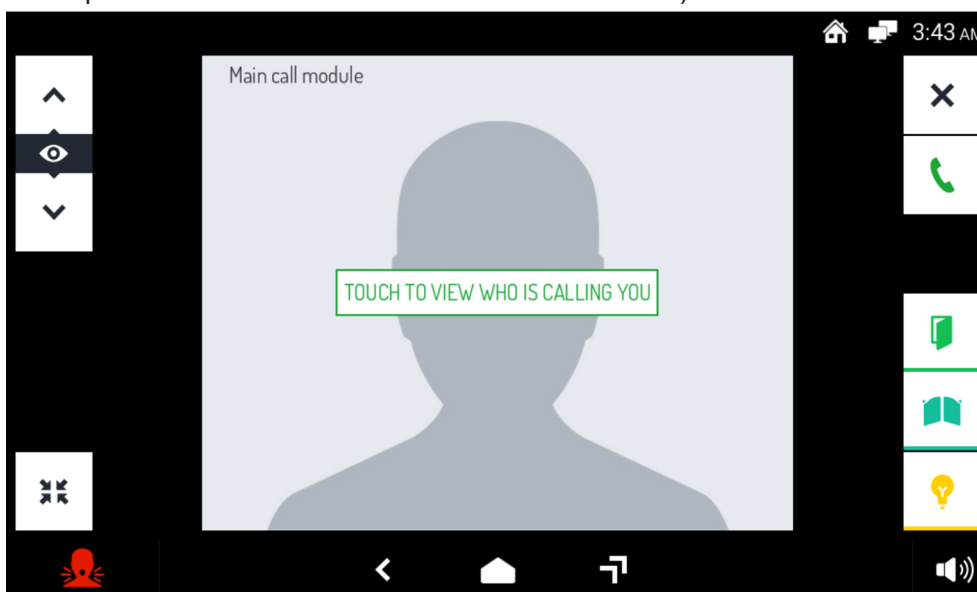


By tapping the various icons you can:

-  Reject the call. If the external calling station is a call module, a message is displayed informing that the call has been rejected.
-  Answer the call and begin a hands-free conversation.
-  Open the door.
-  Open a driveway or garage gate.
-  Take a snapshot of the image displayed on the screen.
-  Enlarge or shrink the image, also changing its format from 4:3 to 16:9
-  Turn the Video door phone microphone off and then back on, to prevent the caller hearing what you are saying. When the microphone is turned off, the corresponding icon is crossed out. The icon is only displayed after the call has been answered.
-  Activate an auxiliary function, e.g. turning on the stair lights. Tapping the icon opens a pop-up window that lists the possible controls. The icon is only displayed if the Ipercom system includes a correctly programmed special decoding function (for more information see the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)).
-  Close the call. The icon will only be active after the call has been answered.
-  Change the audio volume in the outdoor station-to-Video door phone direction (Video door phone speaker).

### 2.1.1 How to answer a call with the “Remote” option enabled

If the “Remote” option has been activated in the apartment, when a call is received the screen does not show the caller image (see image below), even if there is only one IP Video Door Phone; (for more information see the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)):



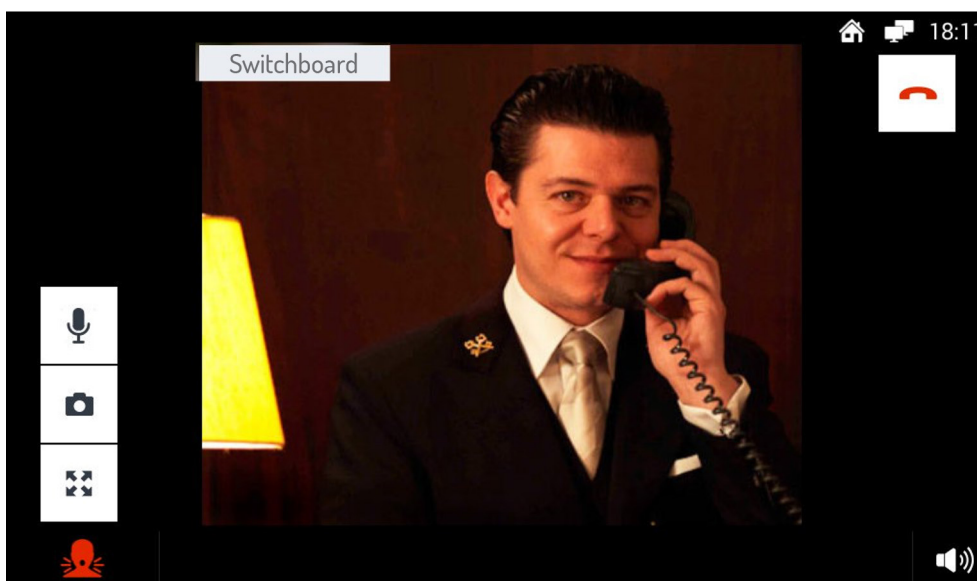
On the video door phone you want to use to answer, press “**Tap here to see who is calling you**”. The video is displayed and you can then proceed as described here above for incoming calls from outside.



If the call forwarding function has been configured and activated, with the “Remote” status active in addition to the video door phones, the smartphones on which the CallMe App has been installed will also ring.






### 2.2 HOW TO ANSWER A CALL FROM THE SWITCHBOARD

When the Video door phone receives a call from the switchboard, it rings and the screen lights up from its default switched-off state. The on-screen image of the switchboard operator will be displayed already during the call (if the switchboard is equipped with a camera).



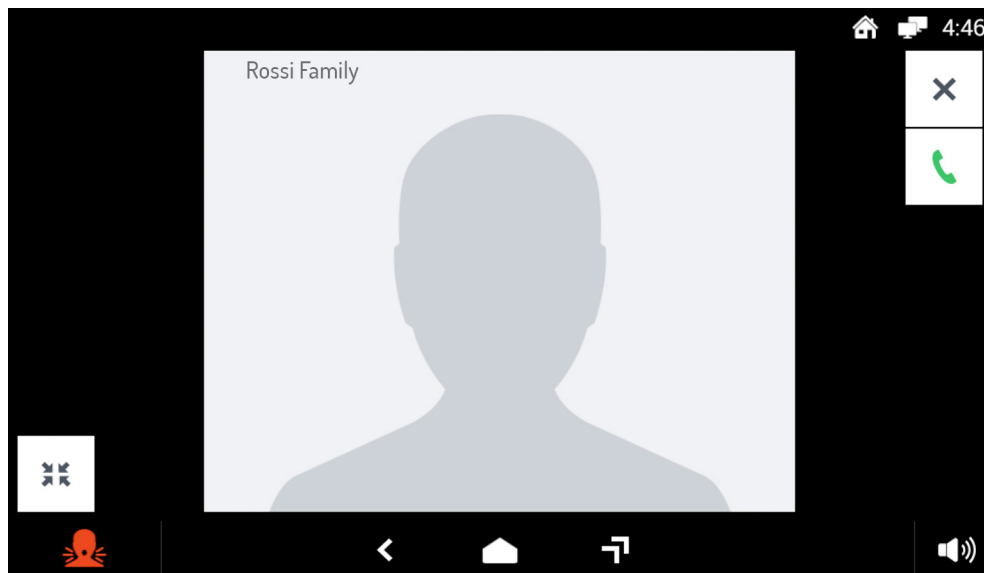
To answer the call and begin a hands-free conversation tap the icon  .

After answering, by tapping the various icons you can then:








-  Store a snapshot of the switchboard operator displayed on the screen.
-  Enlarge or shrink the image, also changing its format from 4:3 to 16:9
-  Turn the Video door phone microphone off and then back on, to stop the switchboard operator hearing what you are saying. When the microphone is turned off, the corresponding icon is crossed out. The icon is only displayed after the call has been answered.
-  Close the call.
-  Change the audio volume in the switchboard-to-Video door phone direction (Video door phone speaker).

### 2.3 HOW TO ANSWER AN INTERCOM CALL

When the video door phone receives an intercom call, it rings and turns on the display, which is normally off. The display does not show the image of the calling user. It is possible to see the caller image only after the call has been established and only if the caller has a video door phone with front camera and enables display consent.



By tapping the various icons you can:

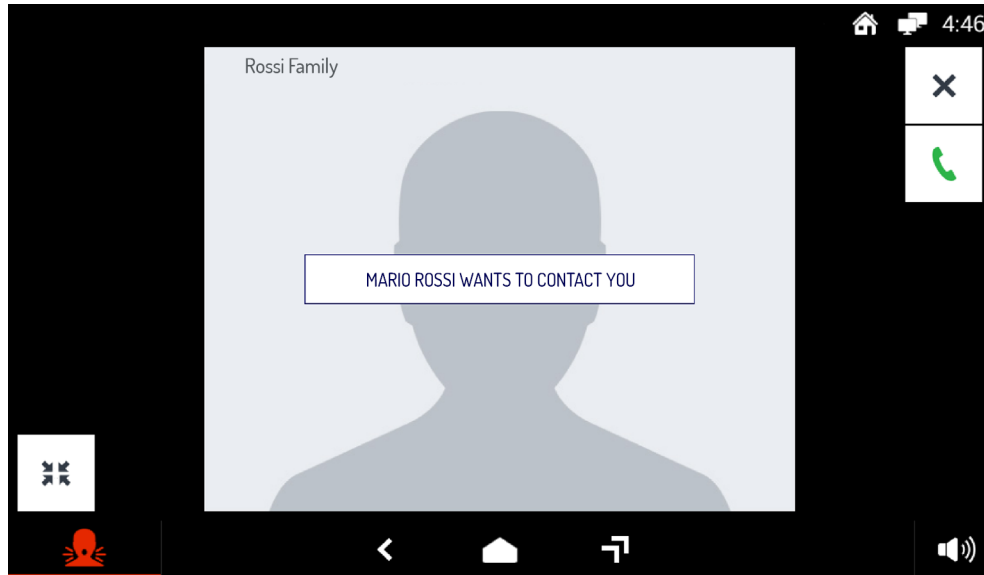
-  Reject the call. The message “Call rejected” is displayed on the calling device.
-  Answer the call and begin a hands-free intercom conversation.
-  Store a snapshot of the caller displayed on the screen. This function will only be active after the call has been answered.
-  Enlarge or shrink the image, also changing its format from 4:3 to 16:9.
-  Turn the Video door phone microphone off and then back on, to stop the caller from hearing what you are saying. When the microphone is turned off, the corresponding icon is crossed out. The icon is only displayed after the call has been answered.
-  Close the call.
-  Change the RX audio volume.

## 2.4 RECEIVING AND ANSWERING A CALL FROM YOUR SMARTPHONE VIA CALLME APP

**ATTENTION!** It is possible to receive a call from a smartphone via CallMe App if:








- on the smartphone, there is an account properly registered and configured on the Urmet Cloud
- the call forwarding function has been activated on the video door phone (for more information, refer to chapter “[Call forwarding settings](#)”).

When the video door phone receives a call from a smartphone via the CallMe App, it rings and turns on the display, which is normally off. The display shows the following screen:




**ATTENTION!** It is only possible to receive audio calls from a smartphone via the CallMe App.

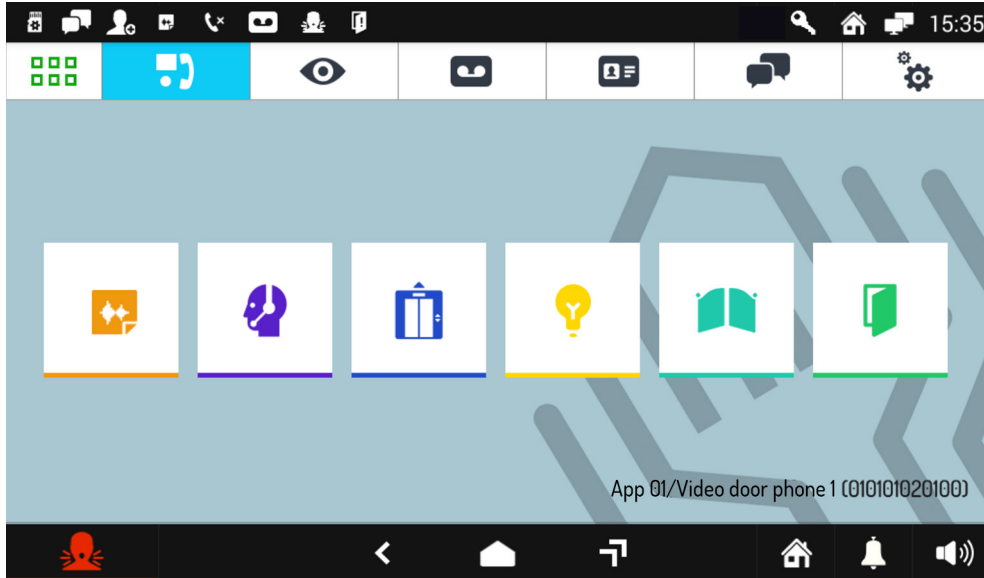
By tapping the various icons you can:

-  Reject the call. The message “Call rejected” will be displayed on the calling device.
-  Answer the call and begin a hands-free intercom conversation.
-  Store a snapshot of the caller displayed on the screen. This function will only be active after the call has been answered.
-  Enlarge or shrink the image, also changing its format from 4:3 to 16:9.
-  Turn the Video door phone microphone off and then back on, to stop the caller from hearing what you are saying. When the microphone is turned off, the corresponding icon is crossed out. The icon is only displayed after the call has been answered.
-  Close the call.
-  Change the RX audio volume.

## 2.5 HOW TO ACCESS VIDEO DOOR PHONE FUNCTIONS

Turn on the screen, if off, by tapping it at any point or by pressing the Home button on the IP 1741/1 Video door phone. The Home Page, i.e. the Video Door Phone main page, is displayed if the default configuration has been maintained.

If a different Video Door Phone Home Page has been selected, go to the Top Page and select the Video Door Phone application  .



The Video Door Phone page shows the functions that can be used. Select the desired video door phone function by pressing the relevant icon.

## 2.6 HOW TO USE AUDIO MESSAGES (VOICE “POST-ITS”)

The IP 1741/1 Video door phone allows you to record short audio messages that can be subsequently listened to by their recipients after they have returned home or to the office.

To record or listen to messages:

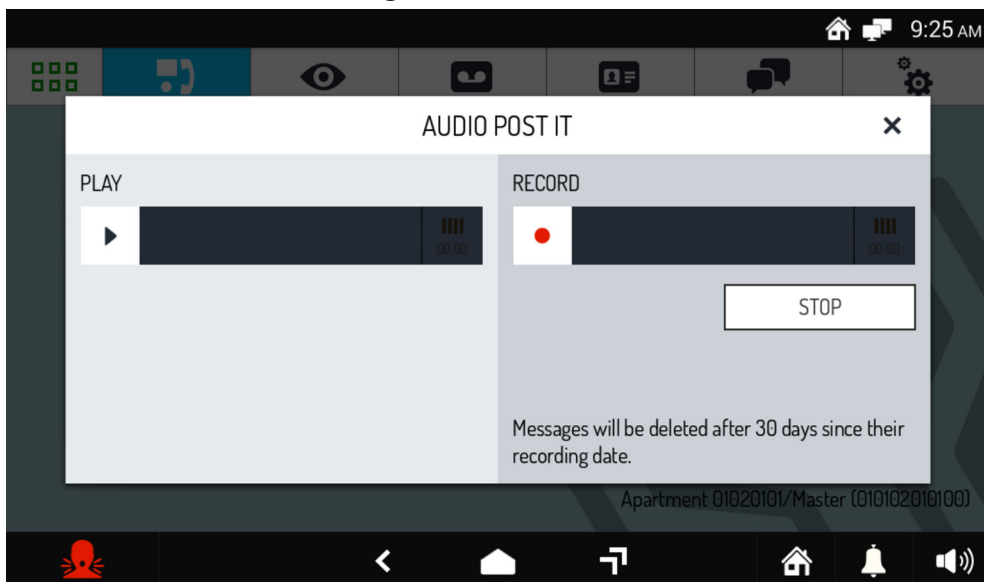
- Access the main page of the Video Door Phone application and press the Audio Messages icon




A pop-up window will open that can be used to record and listen to messages.


To close the pop-up window tap the **X** icon at the top right.

### 2.6.1 How to record an audio message



Press the **RECORD**  icon to start a new recording. The maximum length of the message is 10 seconds. The remaining recording time is displayed by a progress bar.



To stop recording before the end of the available time tap the **STOP** button.

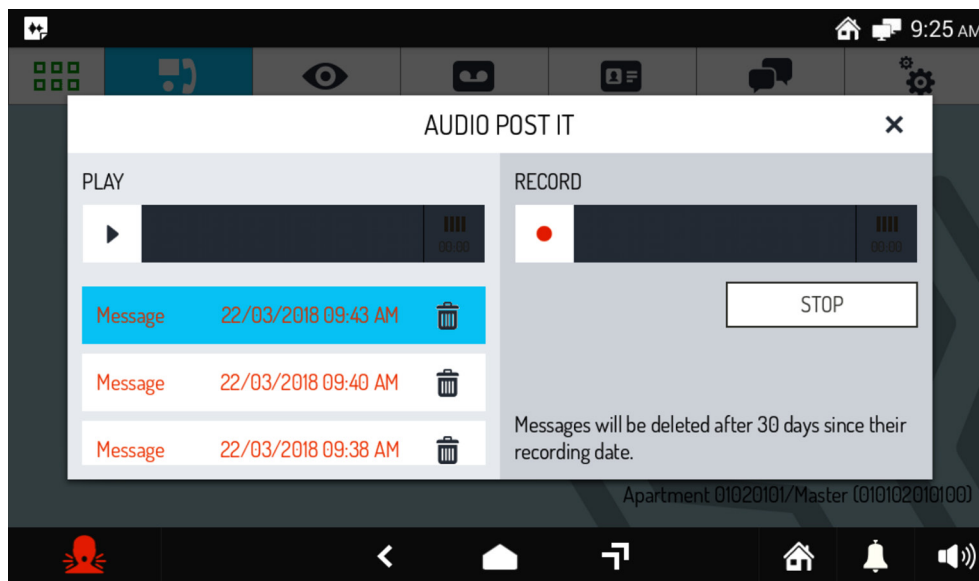
At the end of the recording, the message is automatically saved, with recording date and time, the LED  starts flashing and a message appears on the relevant icon.

The recorded message will be automatically deleted after 30 days.


## 2.6.2 How to listen to an audio message


The presence of new audio messages is signalled by:


- flashing blue LED  ;
- a number in the bottom right corner in the icon of the Audio messages  (the number refers to how many new messages there are).




To listen to a message, press the  icon. Messages are listed by date and time.

Select the desired message and press the **PLAY**  icon to start playback. Message playing cannot be stopped before it ends.

Press the  icon to delete the message.

When there are no more new messages to listen to, the signaling LED  turns off and the icon of Audio

Messages function returns to the default state  .

## 2.7 HOW TO CALL THE SWITCHBOARD

If the Video Door Phone system has a switchboard, to call it:

- Access the main page of the Video Door Phone application.


- Tap the icon  .

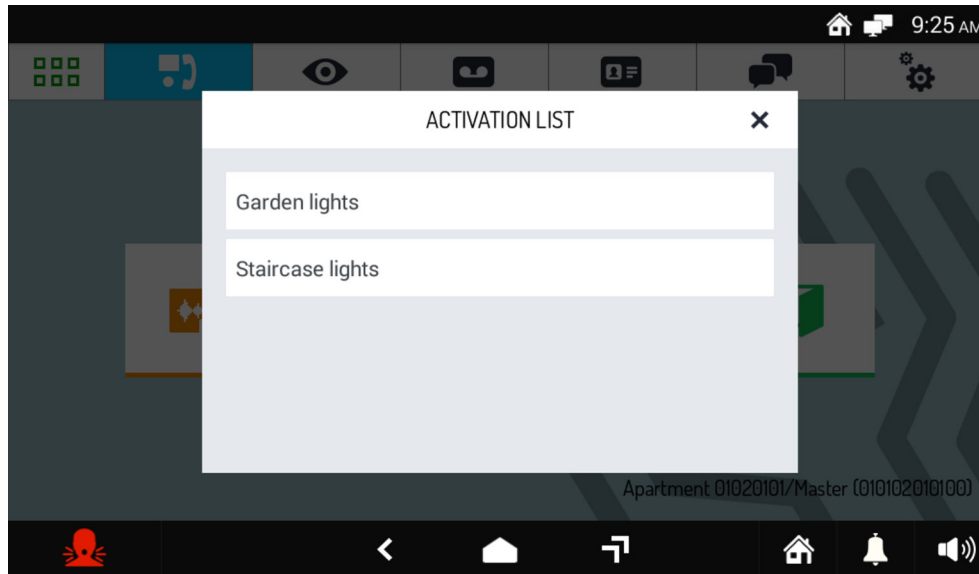
The call is forwarded only to the respective switchboard (for more information see the Ipercom handbook on the [www.urmet.com](http://www.urmet.com) website). If the switchboard operator cannot answer, for example, because they are not there, the call is stored as a missed call.

## 2.8 HOW TO ACTIVATE AN AUXILIARY FUNCTION

If the Video Door Phone system is equipped with a special decoder that is properly configured (for further information, see the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)), you can activate an auxiliary function (staircase lights, garden lights, etc. ) in the following manner:

- Access the main page of the Video Door Phone application.

- Tap the icon  .




- Tapping the icon opens a pop-up window that lists the possible functions. Tap your required function to activate it.
- To close the pop-up window tap the **X** icon at the top right.

The same auxiliary functions can also be activated by tapping the corresponding icon present in the screen page that is displayed when you answer an incoming external call (see section "[How to answer an external call](#)").

## 2.9 HOW TO OPEN THE ENTRANCE DOOR WITHOUT HAVING BEEN CALLED

If properly configured, your entrance door can be opened even when you have not been called from an outdoor station (for further information, see the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)).


- Access the main page of the Video Door Phone application.

- Tap the icon  . Sending this control, and not its performance, is confirmed by a pop up message.

## 2.10 HOW TO OPEN THE ENTRANCE DOOR WITHOUT HAVING BEEN CALLED

If properly configured, your entrance door can be opened even when you have not been called from an outdoor station (for further information, see the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)).

- Access the main page of the Video Door Phone application.

- Tap the icon  . Sending this control, and not its performance, is confirmed by a pop up message.



## 2.11 HOW TO ACTIVATE THE VIDEO DOOR PHONE VOICEMAIL

To activate the Video Door Phone Voicemail:

- Tap the icon  in the bottom right corner.
- Select the **RECORDING**  button.
- The icon displayed switches from  to .

From this moment onwards, all calls from the outdoor station will ring the Video door phone and will be recorded. The user may choose to answer the call while the voicemail message is being recorded. In this case, the recorded message will not be stored.

The Video Door Phone Voicemail can be set up according to the 3 different operation modes:

- in the calling phase recording is immediately activated on the Video door phone;
- in the calling phase a customised audio message is played at the outdoor calling station;
- in the calling phase a customised audio message is played at the outdoor calling station and a beep is heard after which to leave a message.

For more details see the section "[Configurations](#)".

## 2.12 HOW TO TURN OFF THE VIDEO DOOR PHONE VOICEMAIL

To turn off the Video Door Phone Voicemail:

- Press the  icon in the lower right corner.
- Select the **AT HOME**  icon.
- The icon displayed switches from  to .





From this moment onwards, all calls from the outdoor calling station will not be recorded.

## 2.13 ACTIVATING THE "REMOTE" MODE

The "Remote" mode allows forwarding an audio/video or audio only call to a smartphone with Android or iOS operating system.

**ATTENTION!** The call forwarding function must be configured and activated on the video door phone in order to enable this mode (for more information, refer to chapter "[Call forwarding settings](#)").





To activate the "Remote" mode:

- Press the  icon in the lower right corner.
- Select the  **REMOTE** icon.
- The icon displayed switches from  to .

From now on, in addition to the video door phones, smartphones on which the CallMe App has been installed and configured will also ring.

## 2.14 DEACTIVATING THE "REMOTE" MODE

To deactivate the "Remote" mode.

- Press the  icon in the lower right corner.
- Select the **AT HOME**  icon.
- The icon displayed switches from  to .





From now on, calls will no longer be forwarded to smartphones on which the CallMe App has been installed and configured, only panic alarm notifications sent by the video door phone in the apartment will be forwarded.

### 2.15 ACTIVATING THE “DIVERT” MODE

The “Divert” mode allows diverting the call to the relevant exchange, to all the exchanges in the system or to a contact in the directory.

**ATTENTION!** The call diversion function must be configured and activated on the video door phone (for more details on the procedure, refer to the chapter “[Call divert settings](#)”).





To activate the “Divert” mode:

- Press the  icon in the lower right corner.
- Select the  **DIVERT** icon.
- The icon displayed switches from  to .

From now on, calls will be diverted to the devices selected to receive the call.

### 2.16 DEACTIVATING THE “DIVERT” MODE



To deactivate the “Divert” mode:

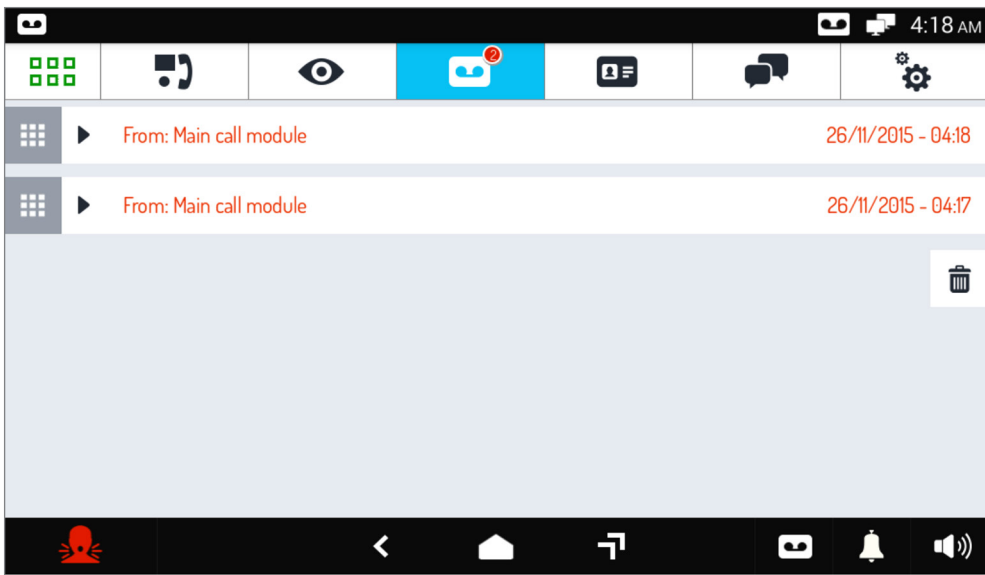
- Press the  icon in the lower right corner.
- Select the **AT HOME**  button.
- The icon displayed switches from  to .

From now on, calls will no longer be diverted.



### 2.17 HOW TO VIEW VOICEMAIL CALLS

How to view calls stored as voicemail:

- Access the main page of the Video Door Phone application .
- Press the  icon. If there are new calls in the messaging service, their number is displayed in a red circle next to the icon.




- A list of voicemail calls opens; each call is identified by the name of the outdoor calling station and by the call date and time.

- Select the call that you wish to view details. A pop-up window opens. Tap the button  to listen to the recorded message, the button  to close the window.




### 2.17.1 How to delete one or more voicemail recordings

How to delete one or more recorded messages:

- Open the list of voicemail calls (see previous section)
- Press the button  .
- Select the recorded message(s) that you want to delete (the **SELECT ALL** button selects all recorded messages).
- Press the **DELETE** button to permanently delete recordings, the **CANCEL** button allows cancelling the operation without deleting recordings.

### 2.18 MUTE FUNCTION


This function allows excluding the call ringer on the video door phone and any additional connected ringers.

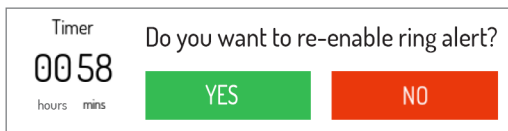
- Press the  icon in the lower right corner.
- A pop-up window opens with the available MUTE duration times:
  - 15 minutes;
  - 30 minutes;
  - 1 hour;
  - 2 hours;
  - 4 hours;
  - 8 hours;
  - 24 hours;
  - Permanent.
- Tap the icon corresponding to the time that you wish to set.
- The pop-up window closes and the icon changes from  to  , indicating that **MUTE** mode is active.

 *On the device, the icon  will turn red to indicate that the MUTE mode is active.*

From now on, all calls will be received but the video door phone will not ring. When the MUTE time expires, the video door phone will return to ringing normally to calls, without the need for any intervention.


The MUTE function can be stopped prematurely, as follows:

- Press the  icon in the lower right corner.
- A pop-up window opens showing the remaining time of MUTE function



- To stop the MUTE function and reactivate the ringer, press the **YES** button.


## 2.19 DOOR OPEN INDICATION

The video door phone has the  icon in the upper bar of the display, which indicates whether the door has remained open on one or more entries. The door open condition is signalled by the call stations only if the duration of this event is at least 30 seconds.

 *The function must be enabled by the installer when configuring the Ipercom system.*

The function is related to the status of the SP terminal of call stations and requires a door open sensor.



**ATTENTION!** The door open indication is displayed only on video door phones on which door opening was carried out following the last call received.

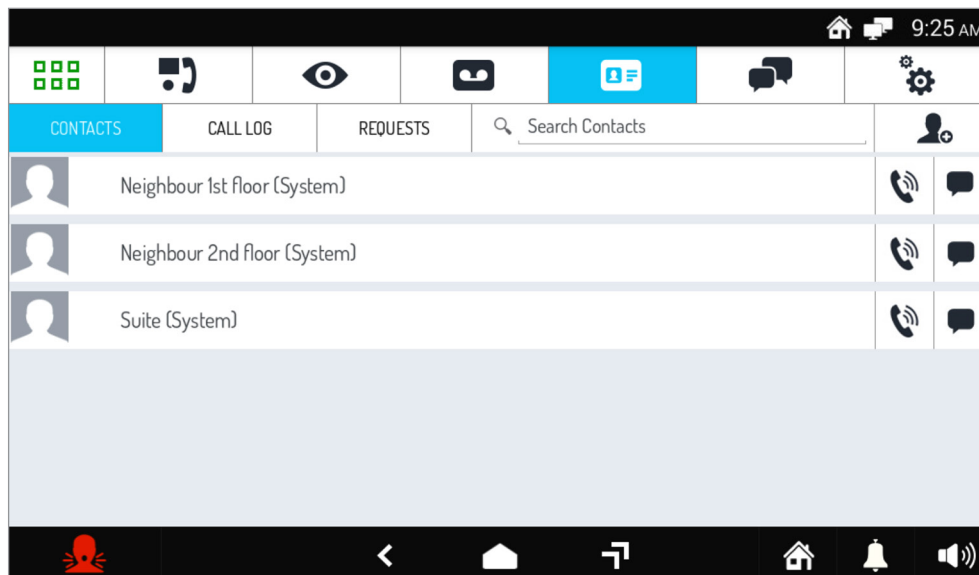
 *In addition to the icon on the display, the LED of the Home key  flashes on the video door phone.*

When the door or any doors left open are closed, the icon will no longer be visible on the display and the Home button LED will stop flashing.

## 2.20 MAKING AN INTERCOM CALL


To make an intercom call with another video door phone, proceed as follows:

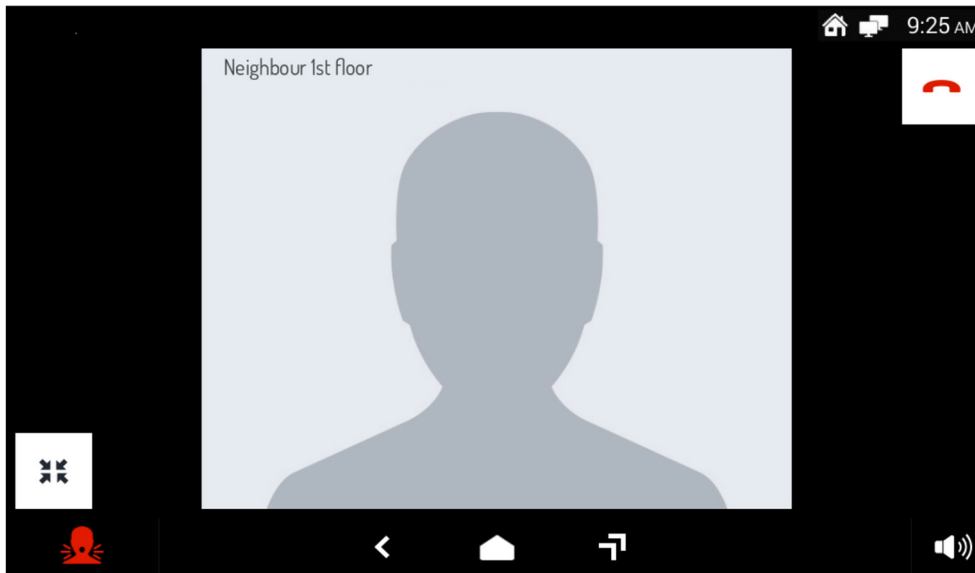
- Access the main page of the Video Door Phone application  .
- Press the  icon.





- The address book opens, it contains:
  - the contacts uploaded by the installer identified by the word **System** (for more information see the Ipercom handbook on the [www.urmet.com](http://www.urmet.com)) website,
  - the contacts added later by the user (directly from a Max video door phone),
  - Video door phones present in the same apartment.

To add a new contact directly from a Max video door phone follow the procedure described in section [How to add new contacts to your address book](#).

- To call a contact in the directory, press the  icon next to the name.
- The following screen is displayed and the call is initiated.



For a description of the icons shown in the window see the section “[How to answer an intercom call](#)”.



- If the called contact answers the call, basic voice communication is activated.
- If the called contact does not answer the call, the call is automatically terminated. You can terminate a call by tapping the icon .
- To send a text message to a contact with the corresponding icon  follow the procedure shown in section “[How to send a text message](#)”.

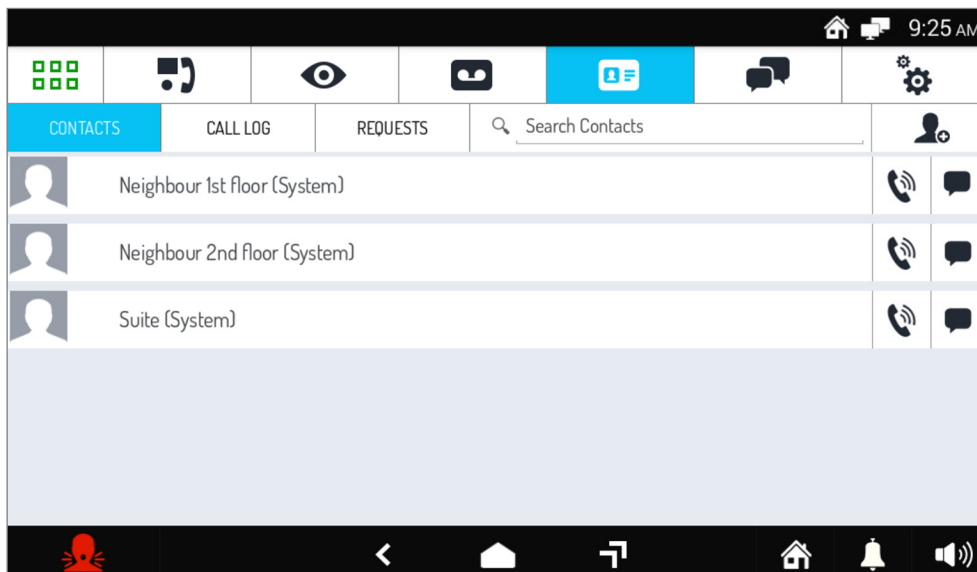


The icon only appears if the contact is a single video door phone (for more information see the Ipercom manual on the [www.urmet.com](http://www.urmet.com) website).

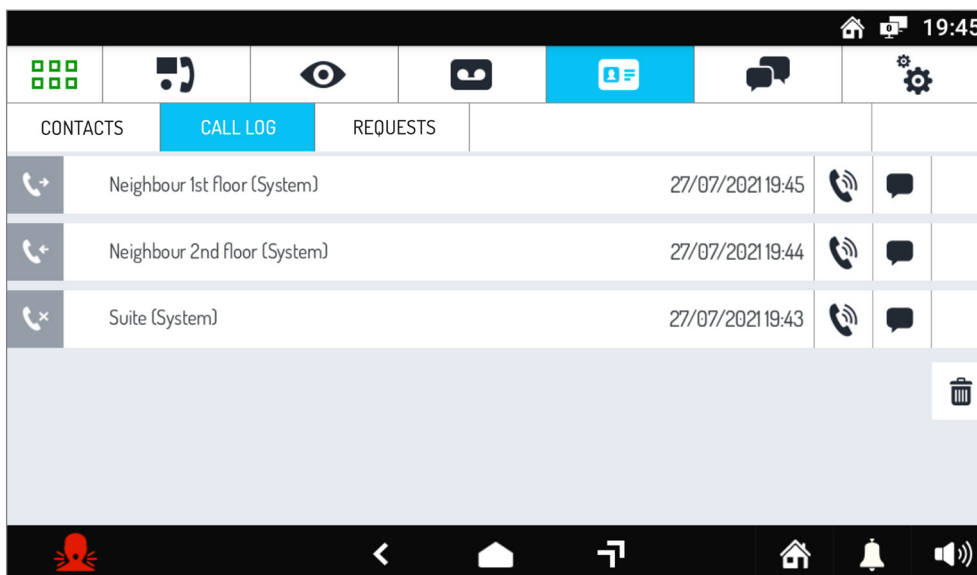
## 2.21 HOW TO CHECK THE CALL LOG

To examine the log of incoming and outgoing calls:




- Access the main page of the Video Door Phone application .
- Press the  icon.





- The address book will open. Tap the icon **CALL LOG**.
- A page will open listing, in chronological order, the incoming, outgoing, and missed calls.



For each call the following information is shown:



- An icon that shows whether the call was incoming , outgoing  or if it was missed .
- The identifier or name of the caller or the called contact.
- Date and time of the call.

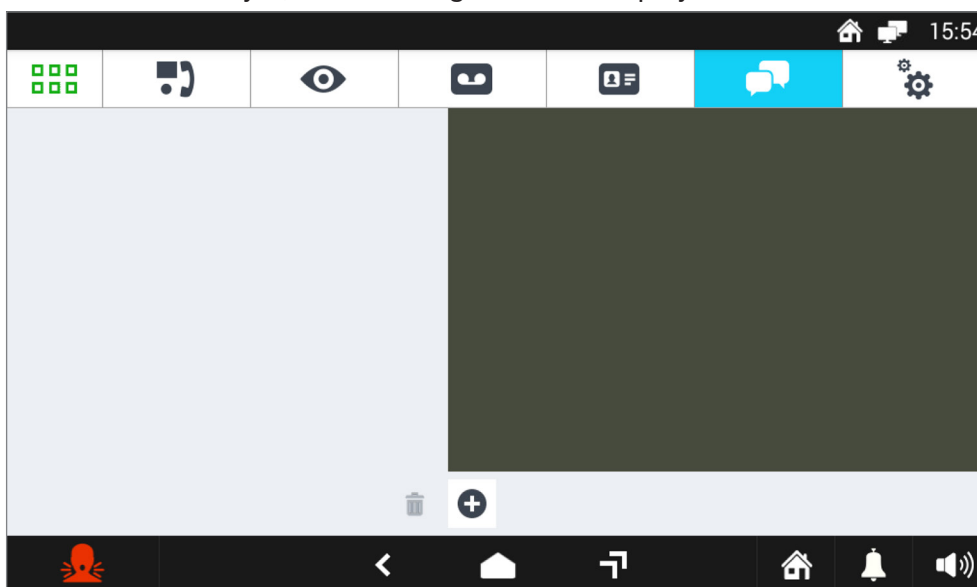
If the contact is another video door phone or a switchboard, the icon , is displayed to call it back directly. For details on the calling procedure see section “[Making an intercom call](#)” or section “[How to call the switchboard](#)”.

If the contact is another video door phone or switchboard the icon  appears allowing the user to send a text message (vedere paragrafo “[How to send a text message](#)”).

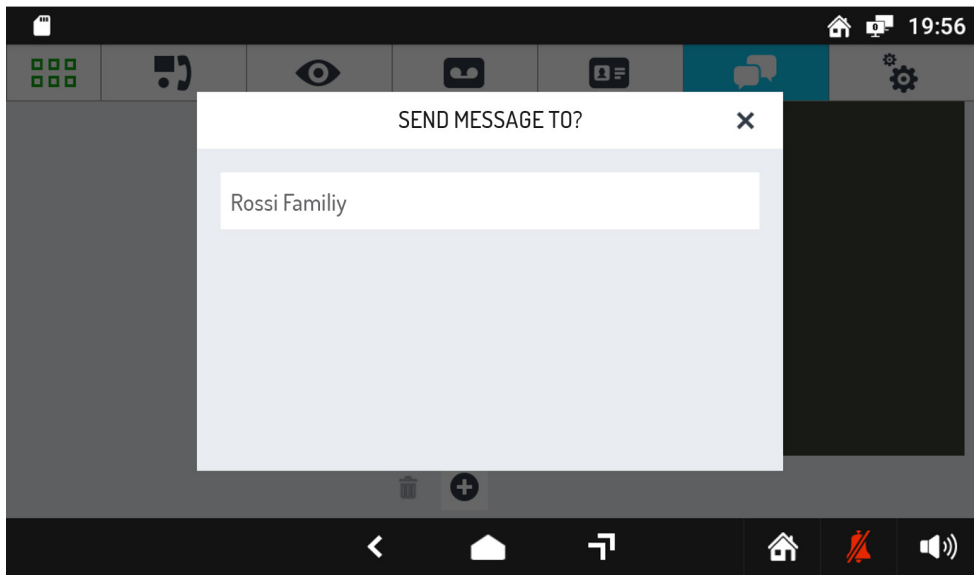
## 2.22 HOW TO SEND A TEXT MESSAGE

To send a text message to another IP video door phone, proceed as follows:

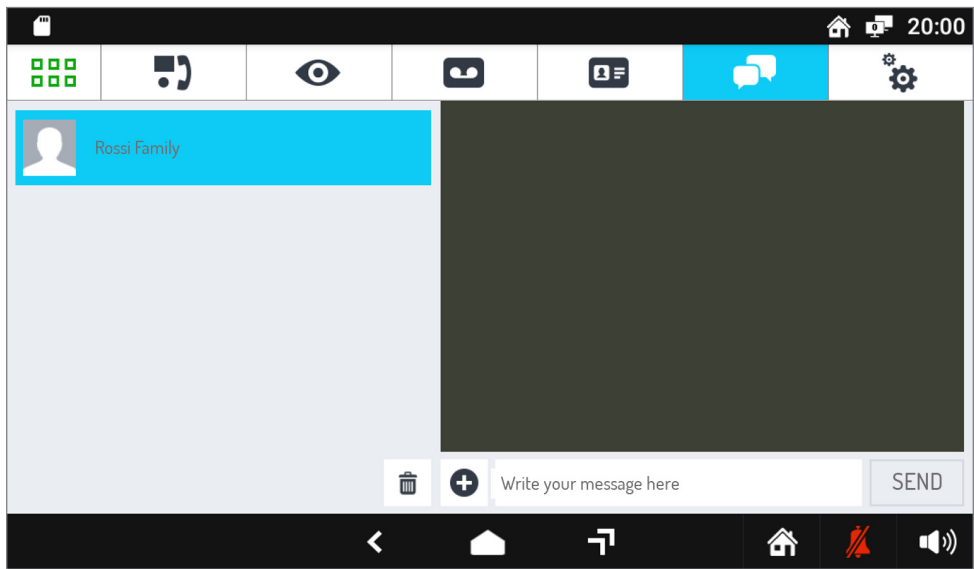
- Access the main page of the Video Door Phone application .
- Press the  icon.
- If no chat has been activated yet, the following screen is displayed:



- Press the  icon to select the message recipients.

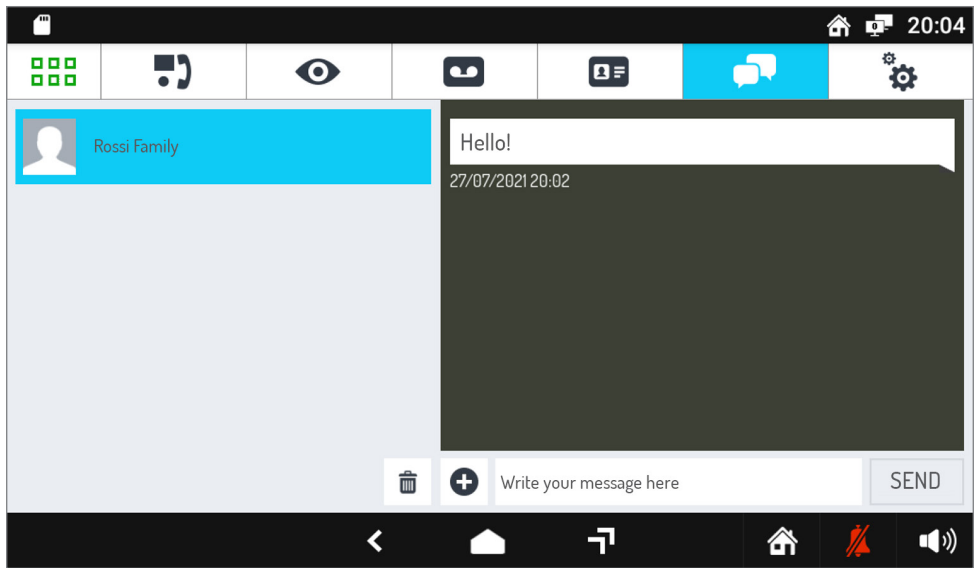


- Press the **“Write message”** field to write the message to be sent.




- When finished, press **SEND** to send the message.

If you had already started chats, you can directly select in the left-hand box the recipients to whom your message will be sent.





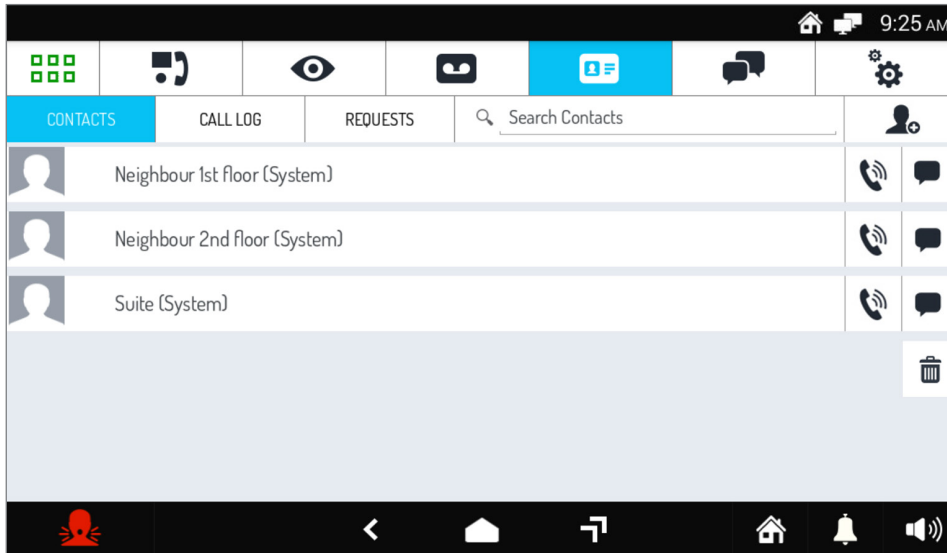
You can also send messages from the address book. To do this:

- Tap the icon  next to the recipient. A message window opens where messages previously sent to that recipient are shown, complete with date and time of sending.
- Tap the message entry field to type your new message. At the end, tap the button **SEND** in the white box to send the message.

### 2.23 SEARCHING FOR A NAME IN THE DIRECTORY

In the directory, names are listed in alphabetical order. To avoid scrolling through the entire list, it is possible to use the direct search function to find a name.


- Access the main page of the Video Door Phone application .
- Press the  icon.

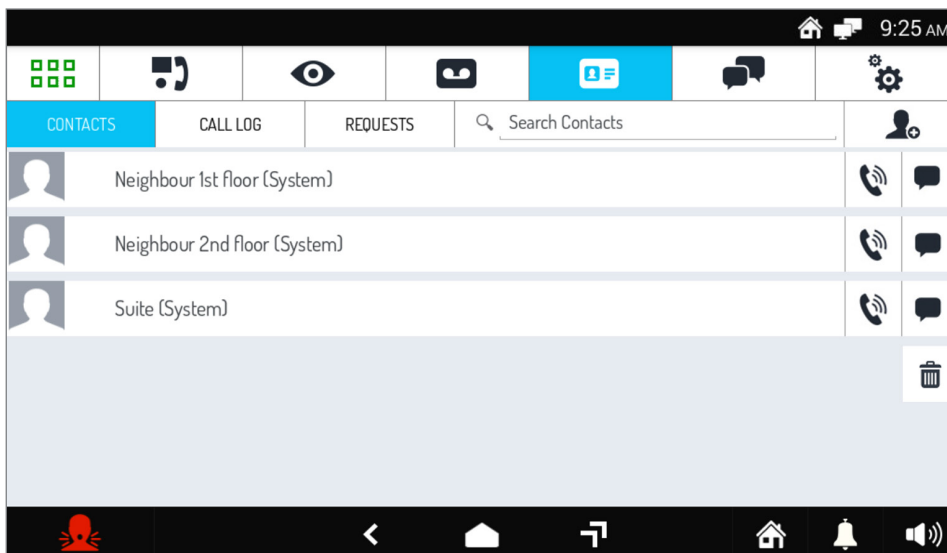


- The address book will open. Tap the **Search Contacts** field at the top right.
- A virtual keypad is displayed on the screen, with which you can type the name you are looking for. As more characters are typed in, only the names that meet that character sequence are listed. As soon as the searched name comes up, you can select it by tapping it. No need to complete the name before selecting it.
- By tapping the icon **X** in the Search the address book field, you will delete all entered characters and quit the search function.


### 2.24 HOW TO ADD NEW CONTACTS TO YOUR ADDRESS BOOK

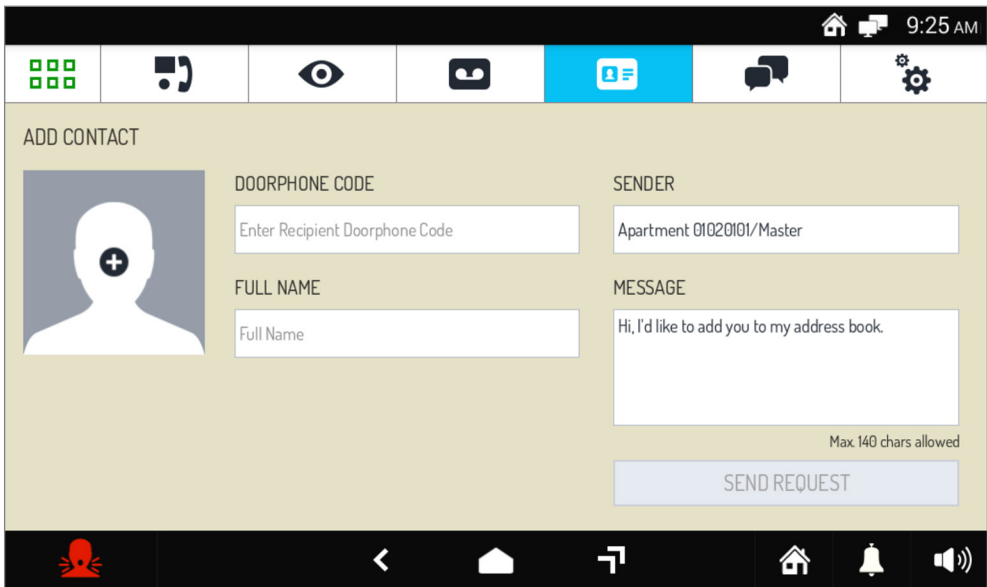
You can add new contacts to your address book in the following manner:

- Access the main page of the Video Door Phone application .
- Press the  icon.





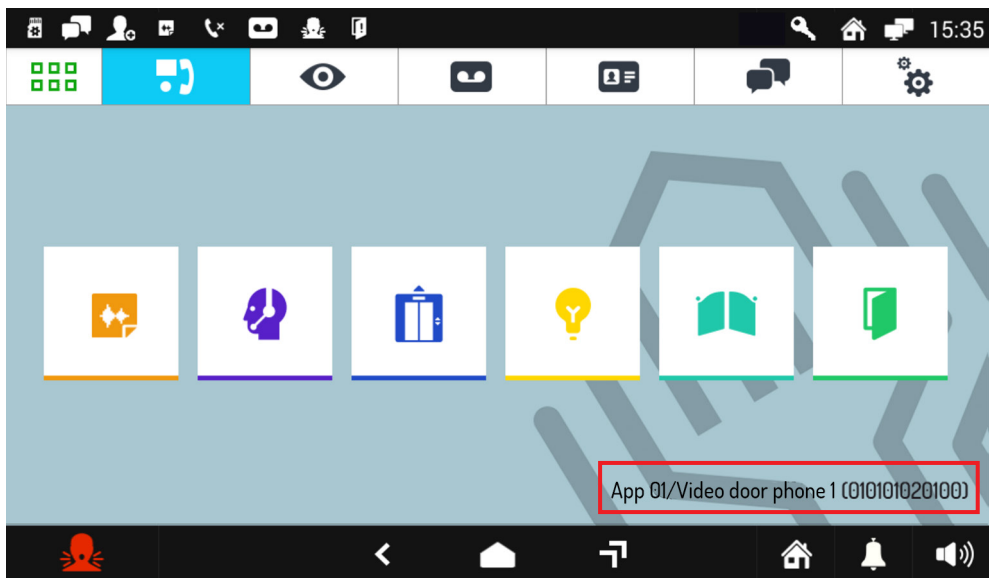
- The Contacts directory is displayed. Press the  icon.
- The request screen for entering a new contact opens.



- Select the various fields to enter the requested data:

**VIDEO DOOR PHONE CODE**

The identification code of the video door phone 1717/31 - /33 - /41 or 1717/21 or 1741/1 or 1761/31 - /33 that you want to add to the directory can be read in the lower right corner of the Video Door Phone Homepage.



**FULL NAME**


The name with which your new contact will appear in your address book.

**SENDER**

Name and surname of the person who sends the request. By default, this field is pre-populated with the identifier name of the Video door phone sending the request.

**MESSAGE**


An optional message of max 140 characters accompanies the request. The default message specifies the request to add a contact.

- The **NEXT** icon appears in the data entry window, used to confirm the data entered and move on to the next field.
- You can also attach an image to your request, by tapping the icon . A pop-up window will open through which you can use an image captured by your video camera or contained in the internal memory.

- After filling in all fields, press the **SEND REQUEST** icon to send the recipient a request to add him/her to the directory. Confirm the sending request in the pop-up window that is displayed.





**IMPORTANT:** Adding a new contact to your address book is not automatic. For confidentiality reasons, the request must first be approved by the person that you wish to add, using the procedure described in section 3 How to accept contact requests. In addition, the person who has authorised the addition of the contact may, even at a later stage, revoke the authorisation, by deleting the corresponding contact from your address book.



By tapping the icon  in the lower left corner you will go back to the address book.

### 2.24.1 How to resend a contact request


If a contact request has not been answered, you can try resending it, without having to re-enter all the data.

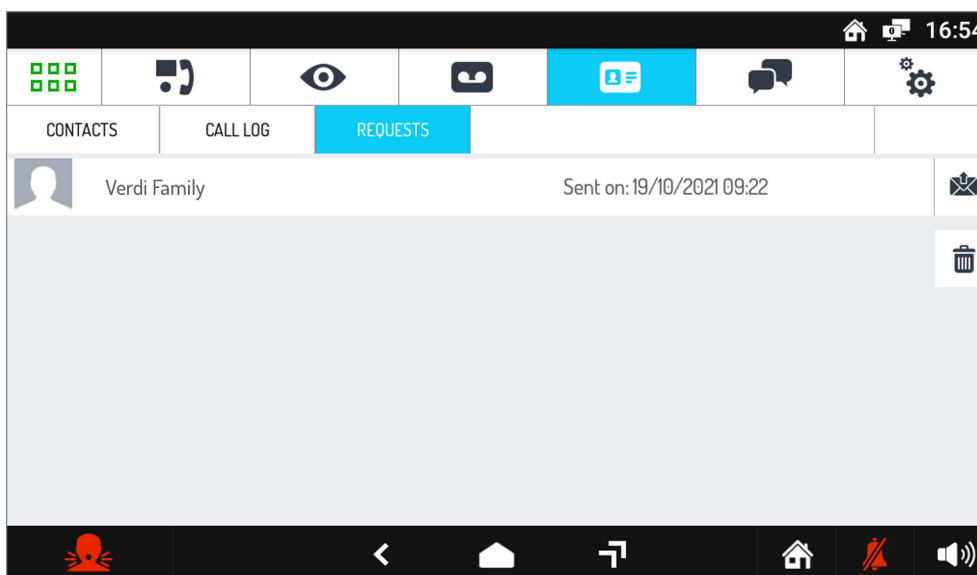
- Press the  icon in the Video Door Phone Main Page .
- Press the icon **REQUESTS** in the address book.
- Select the request you want to resend from the list.
- Press the icon **RESEND** and confirm your sending in the pop-up window that will open.

## 2.25 HOW TO ACCEPT CONTACT REQUESTS

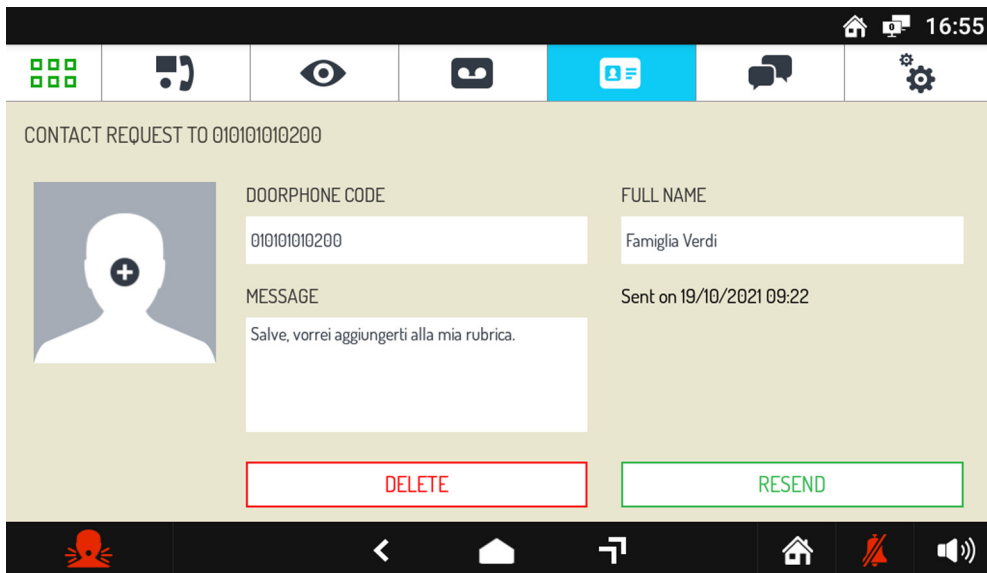
New contact requests that are received are signalled by a red digit on the icon  of the video door phone main page .

To accept or reject new contact requests:

- Press the  icon.
- Press the **REQUESTS** icon.
- The list of requests will open, showing requests in chronological order: received requests in red, sent requests in black.






- Select the new request received.

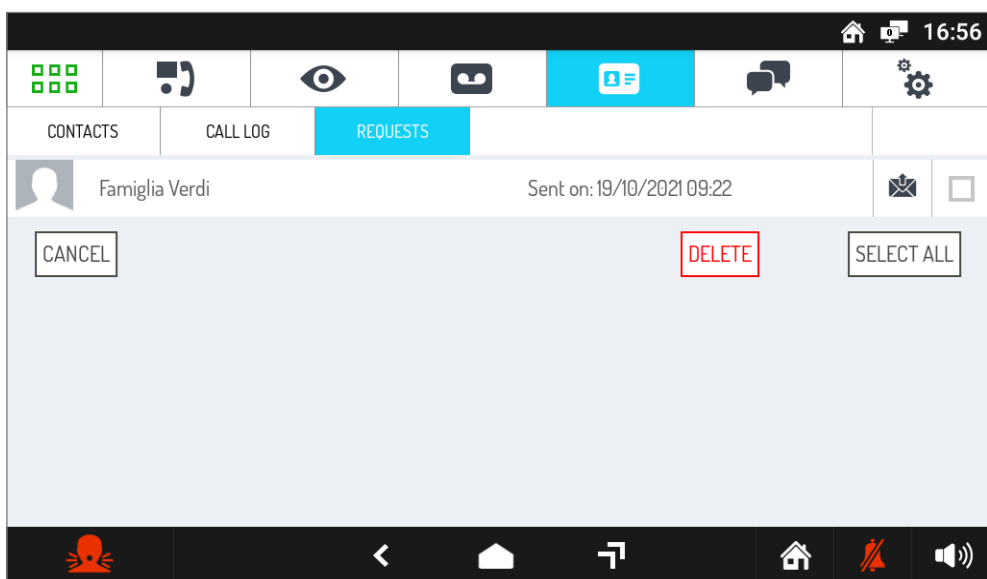


- Press the **ACCEPT** button to add the contact request to the directory.

## 2.26 HOW TO DELETE CONTACT REQUESTS

To delete one or more (sent or received) contact requests:

- Press the  icon on the Video Door Phone Main Page .
- Press the **REQUESTS** icon in the directory and then press .

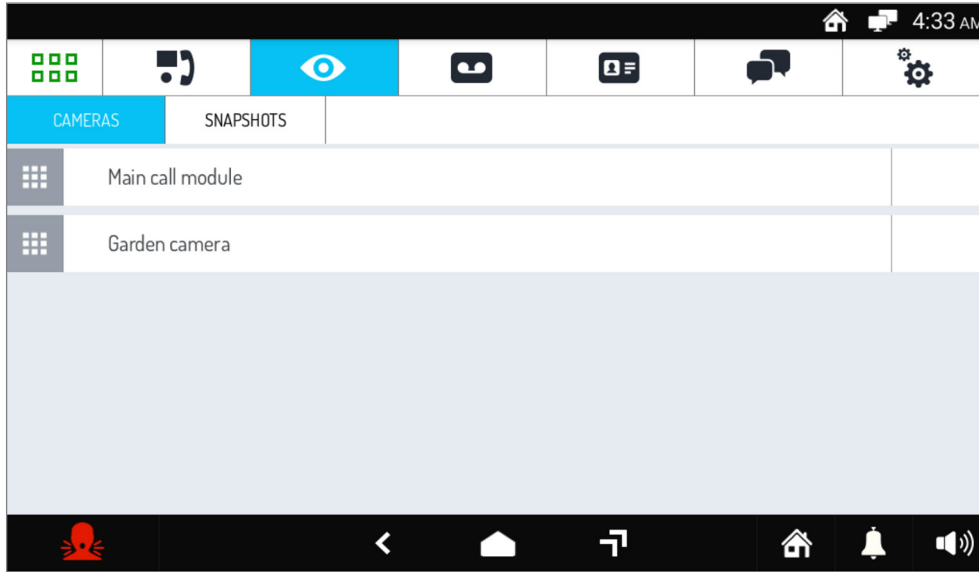



- Select the requests to be deleted from the list by pressing the corresponding tick square. To select them all, press the **SELECT ALL** button.
- Confirm the deletion by pressing the **DELETE** button or cancel the operation by pressing the **CANCEL** button.



## 2.27 AUTO-ON FUNCTION

To use the auto-on function, i.e. display the images taken by the cameras of the outdoor call stations or by other cameras of the system, follow the procedure below:

- Access the main page of the Video Door Phone application  .
- Press the  icon.





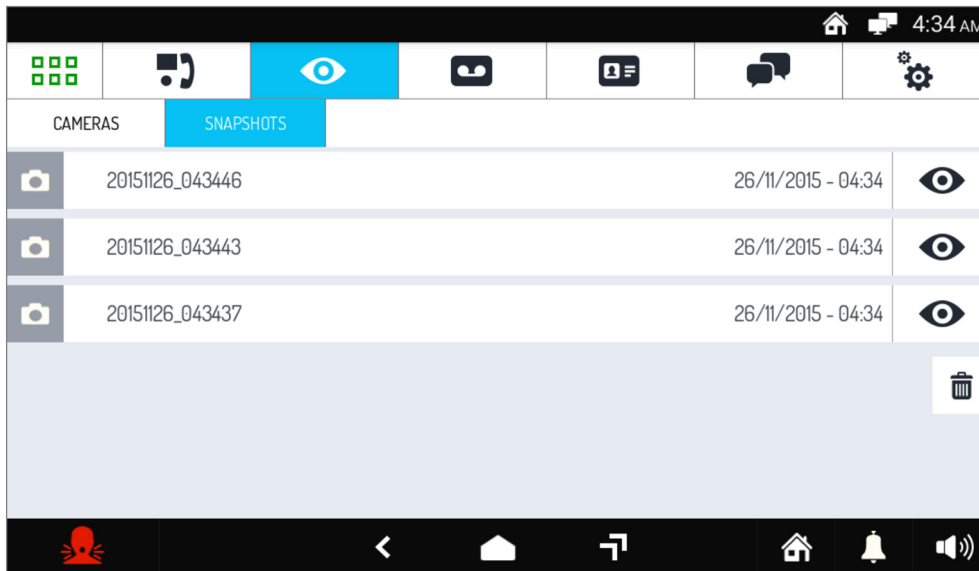
- The list of available cameras on which auto-on function can be used is displayed. Select the name of the device on which you want to view live images.
- Press the  icon to interrupt the auto-on. Viewing also stops automatically after 10 minutes.

During image viewing all conversation features are active (door and driveway/garage gate opening, storing a snapshot, and so on). Additionally, in the presence of multiple cameras it will be possible to view the images from multiple outdoor stations with the buttons  and  .

## 2.28 HOW TO VIEW SNAPSHOTS


To view the snapshots captured by the video door phone, follow the procedure below:

- Access the main page of the Video Door Phone application  .
- Press the  icon.
- Press the **SNAPSHOTS** icon.





- The list of available snapshots is displayed. Press on the snapshot name to display it. For each snapshot, the date and time it was stored are shown. Press the X icon to close the image view.

### 2.28.1 How to delete one or more snapshots

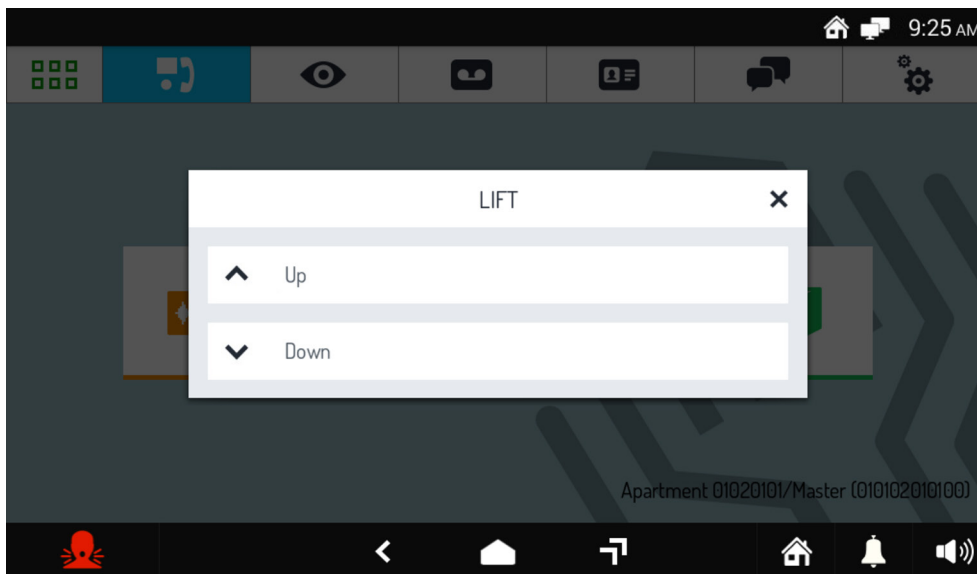
- To delete one or more snapshots:
- Open the list of available snapshots (see previous section)
- Press the  .
- Select the snapshot(s) you want to delete by pressing on the relevant tick square. To select them all, press the SELECT ALL button.
- Confirm the deletion by pressing the DELETE button or cancel the operation by pressing the CANCEL button.

### 2.29 HOW TO CALL THE LIFT

If the video door phone system is suitably configured (for more information, check the Ipercom manual on [www.urmet.com](http://www.urmet.com)), the lift can be controlled in the following manner.

- Access the main page of the Video Door Phone application  .
- Press the  icon.

The following screen is displayed:



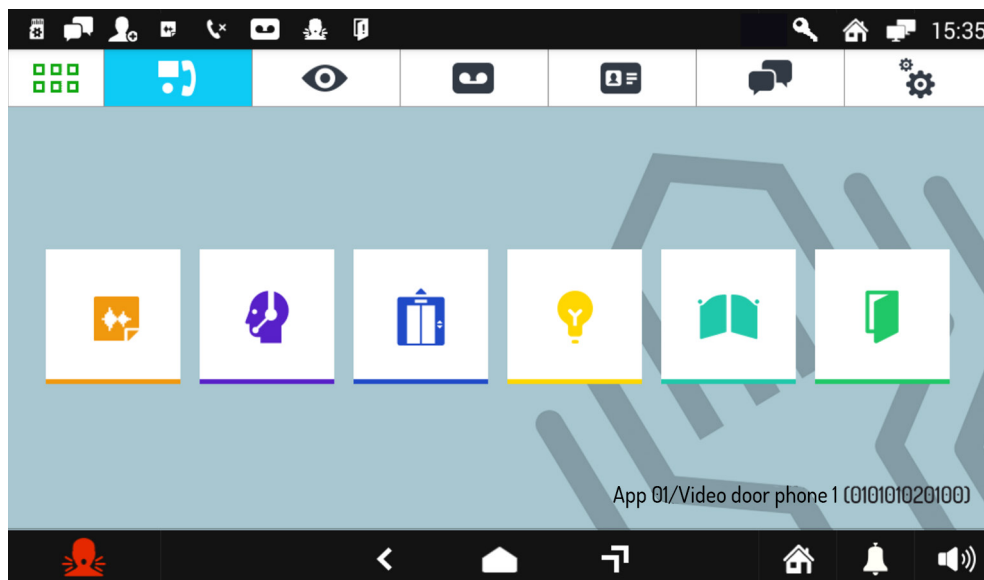
The keys “Up” and “Down” control the lift as programmed by the Ipercom system installer .

### 3. USE OF THE DEVICE AS TERMINAL FOR: HOME AUTOMATION, ACCESS CONTROL, INTRUSION ALARM CONTROL UNIT, ANDROID AND MULTIMEDIA

#### 3.1 MEDIA PLAYER

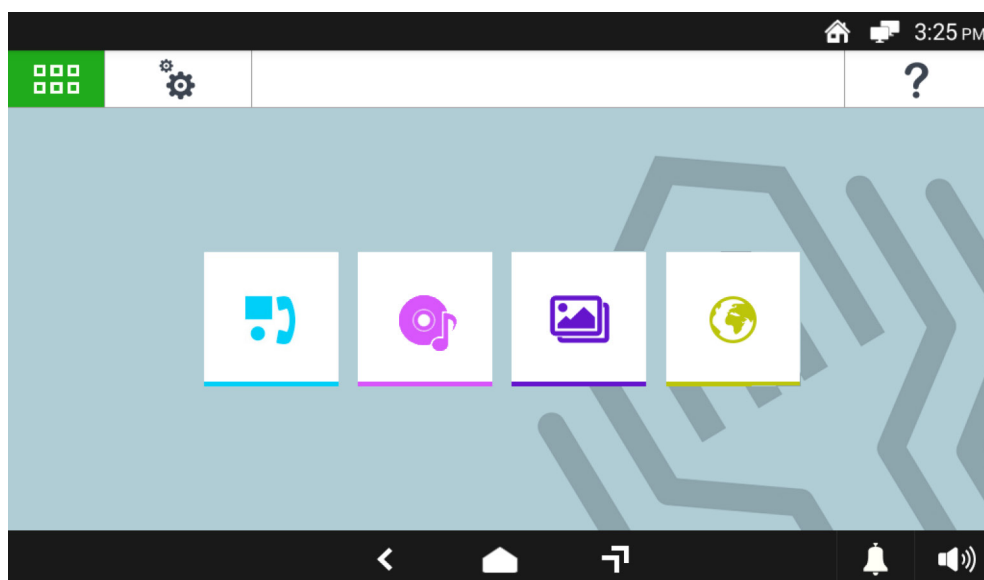
Switch on the screen if it is off, by tapping it any point or by pressing the Home button on the video door phone. The Home Page is displayed, which corresponds to the main page of the video door phone

system , if the default configuration has been maintained.



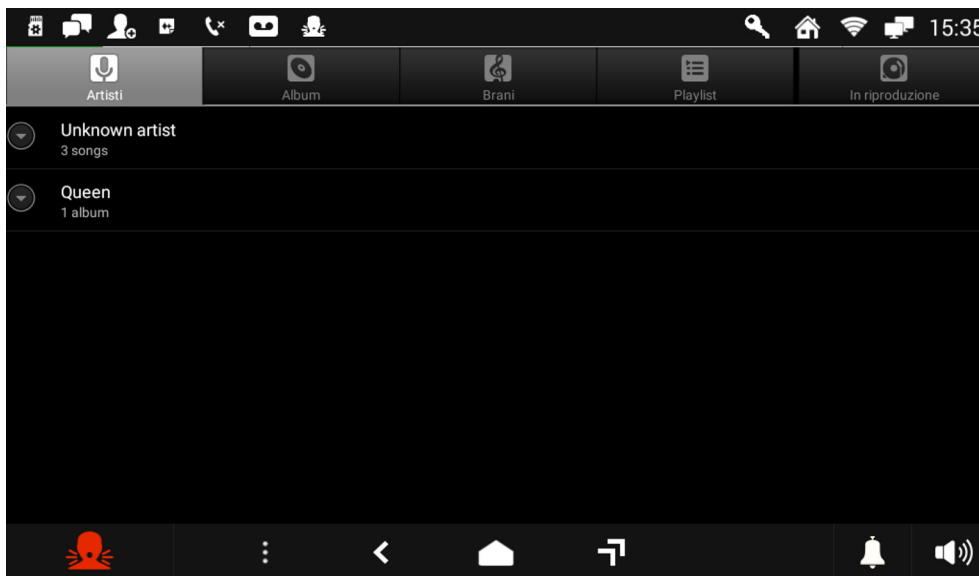
Video Door Phone Home Page (default option)

Tap the icon  to directly access the Top Page.




Top Page

Touch the icon  . The video door phone media player opens.



The media player allows you to play audio tracks on the video door phone or play recorded songs on the SD card.

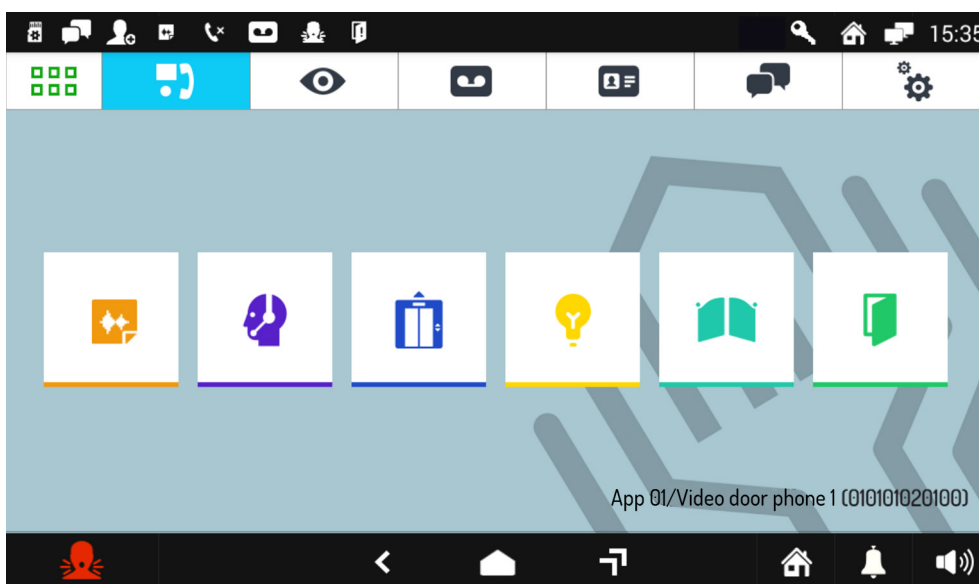
You can split the audio tracks into different categories or create your own playlist.

Press the button  to return to the Home Page.

### 3.2 GALLERY

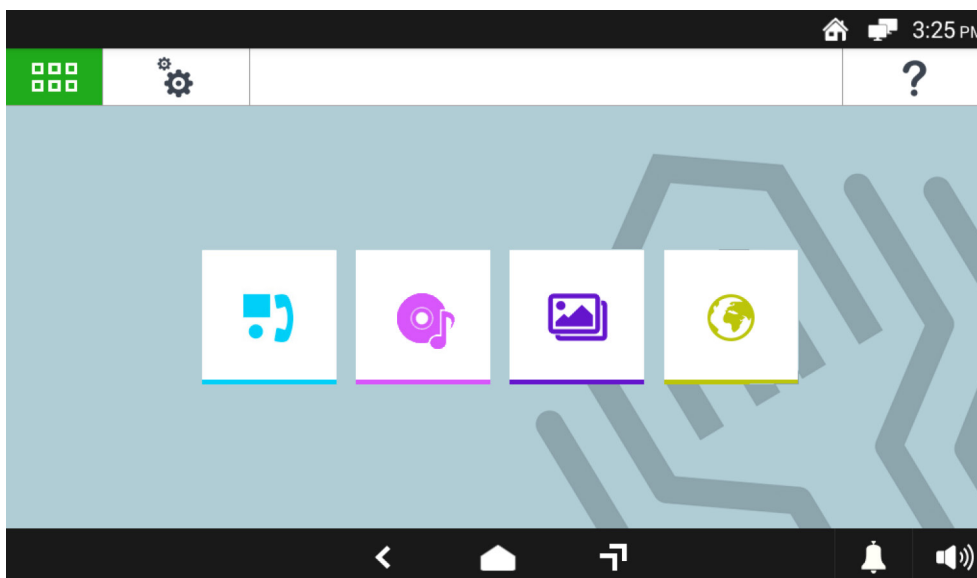
Switch on the screen if it is off, by tapping it any point or by pressing the Home button on the video door phone. The Home Page is displayed, which corresponds to the main page of the video door phone

system  , if the default configuration has been maintained.




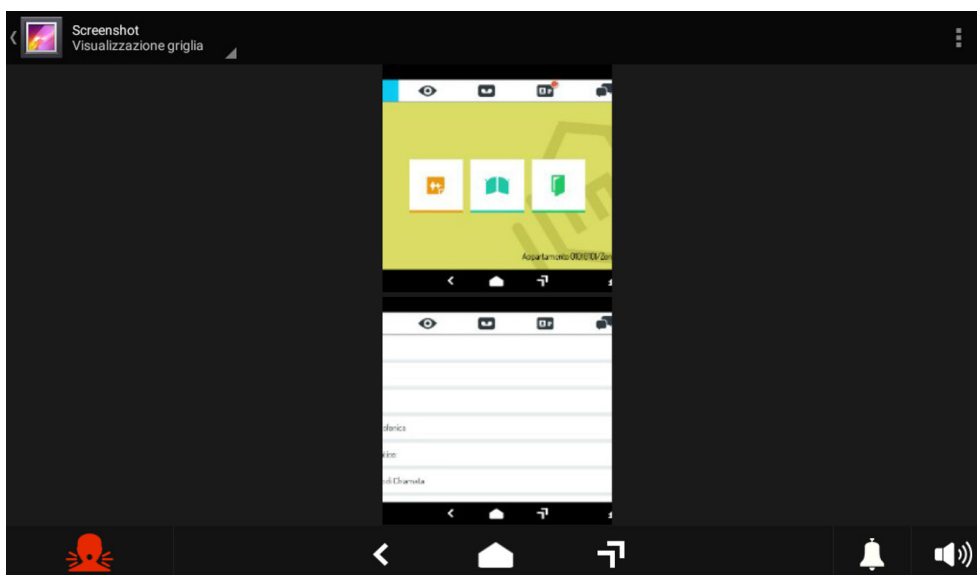
Video Door Phone Home Page (default option)

Tap the icon  to directly access the Top Page.



Top Page

Touch the icon . The video intercom gallery opens.



The gallery can be used to play videos or view images. For example, you can view snapshots of external images captured during a call with the door unit or play back the images on the SD card.


The video door phone can also be used to take photos or record video via the front web camera.

Press the button  to return to the Home Page.

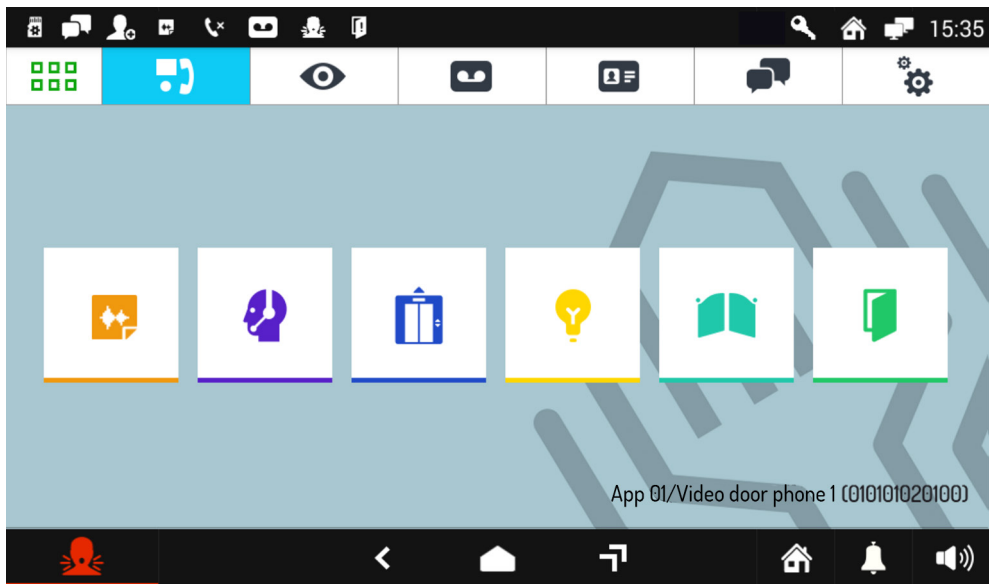
### 3.3 ANDROID APP



**WARNING!** To make the most of all the potential of the Android page, the Video door phone must be connected to the Internet via WiFi or cable.

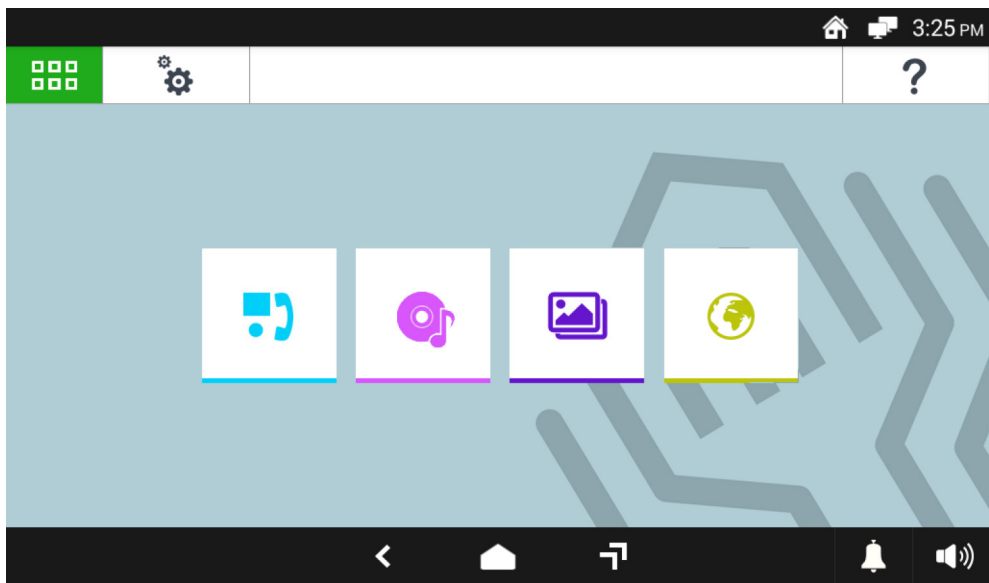
Turn on the screen, if off, by tapping it at any point or by pressing the home button. The Home Page, i.e. the Video Door Phone main page , is displayed if the default configuration has been maintained.





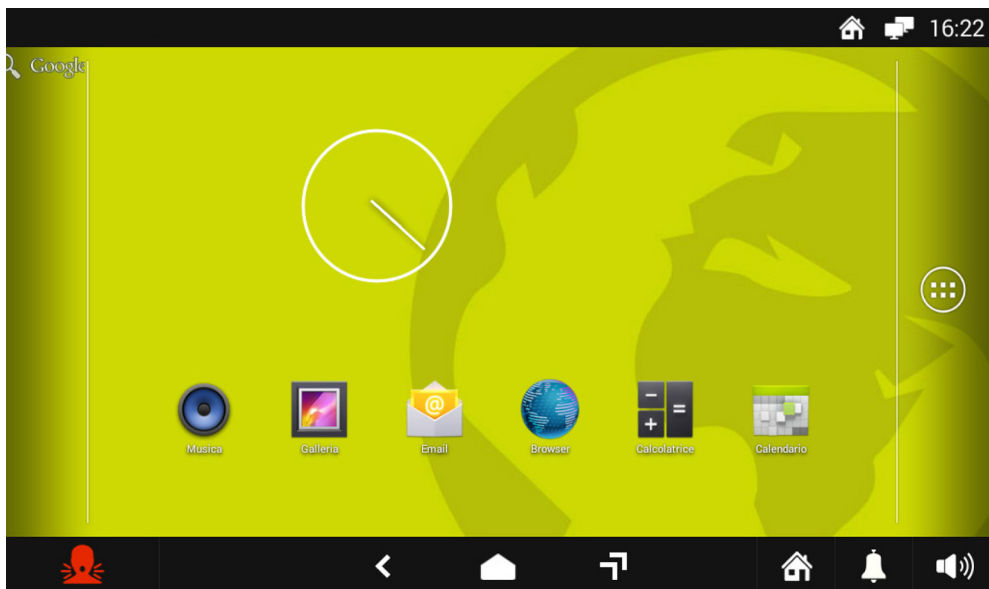
Video Door Phone Home Page (default option)


Tap the icon  to directly access the Top Page.



Top Page

Tap the icon  . The Android home page will open.



Via the button  you can access all the preloaded Apps and Widgets.

The most commonly used ones will appear directly in the Android home page and are briefly described in the section here below.



**WARNING!** If you have changed the Home Page, you may find that:

- If the Top Page has been selected as the Home Page, you can select Android page

directly by tapping the icon .

- If another application has been selected as the Home Page, you can tap the icon 

and then tap the icon  to access the Android world.

### 3.3.1 Preloaded Android Apps

The Video door phone comes with a number of factory-loaded Apps; the most commonly used ones will be displayed directly in the Android home page.



Allows you to access music tracks<sup>(\*)</sup> and play them via the Video door phone speakers



Allows you to display images and photos<sup>(\*)</sup> on the Video door phone



Opens a browser to surf the Internet (requires an Internet connection)



Opens a calculator




Opens a calendar where to enter dates to remember, memos, and various activities



Opens a list of other available Apps

<sup>(\*)</sup> if the SD card exists.

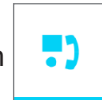
For more information about Android Apps refer to the Apps themselves.

Tap the icon  to return to the Home Page.

## 4. CONFIGURATIONS

The parameter and function configurations are divided into two groups:



- configuration of video door phone parameters and functions;
- configuration of parameters and functions of the Video Door Phone application

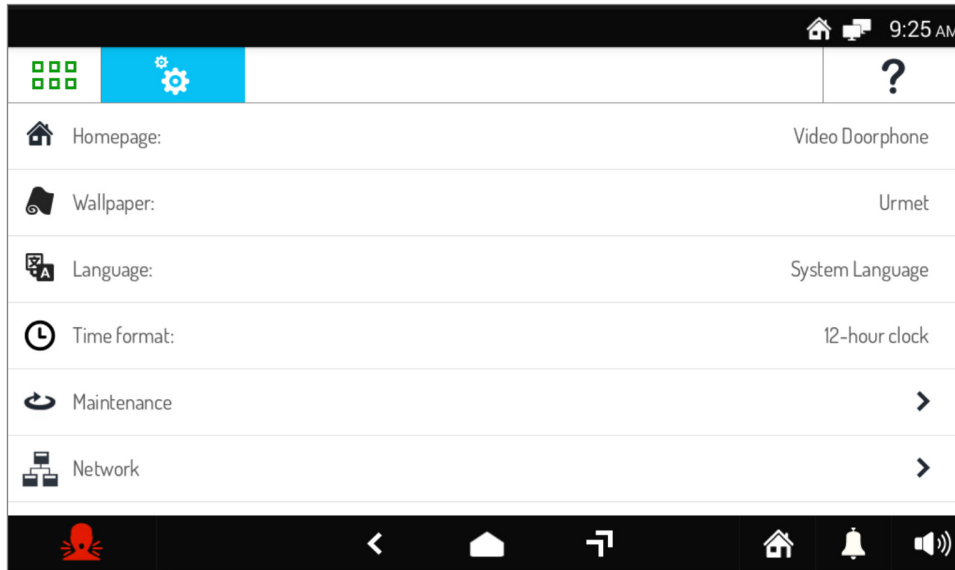


### 4.1 CONFIGURATION OF VIDEO DOOR PHONE PARAMETERS

#### 4.1.1 How to change the Home Page

To change the video door phone Homepage, follow the procedure below:



- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.

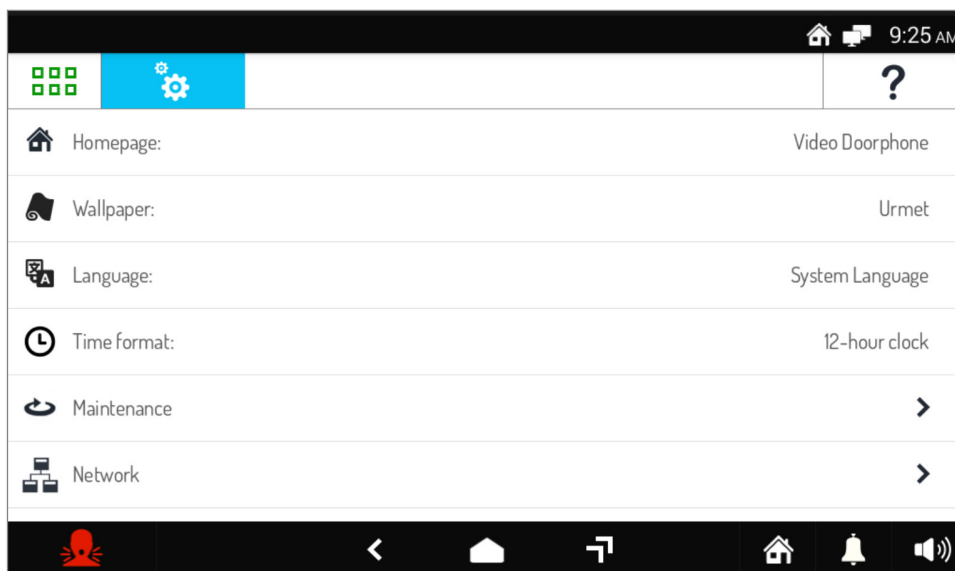


- Press the **Homepage** item (the active Homepage is shown on the right, in this example “Video Door Phone”) to display a pop-up window in which you can choose the Homepage. Select the new Homepage or press **X** in the upper right corner to close the window without making any modification.

#### 4.1.2 Changing the display Wallpaper

To change the display Wallpaper, follow the procedure below:



- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.

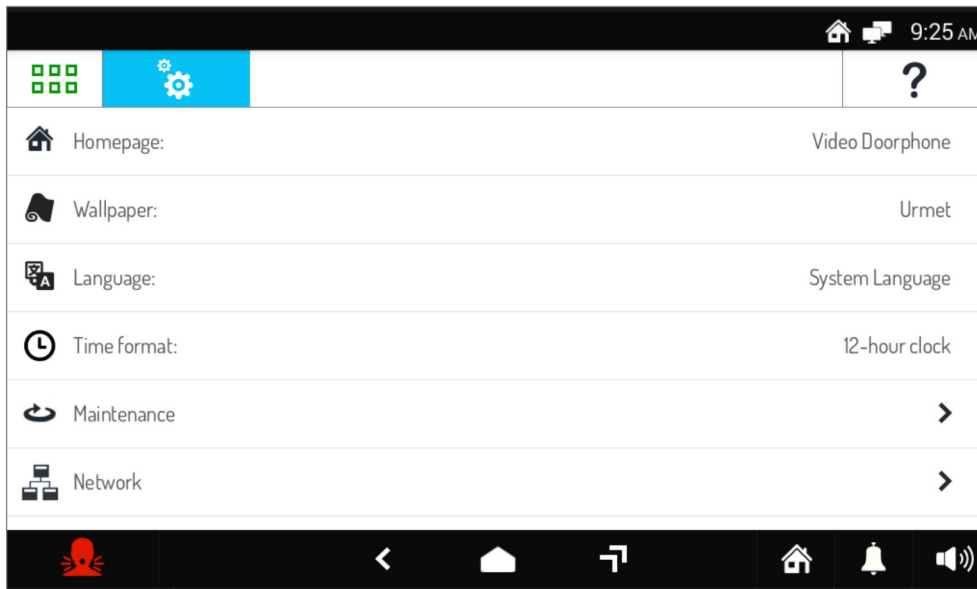


- Press the **Wallpaper** item (the active background is shown to the right) to display a pop-up window in which you can choose the display background. Select the new background from the list or press the X icon in the upper right corner to close the window without making any modification.

### 4.1.3 How to change the Video door phone language

To change the Video door phone language, follow the procedure below:



- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.

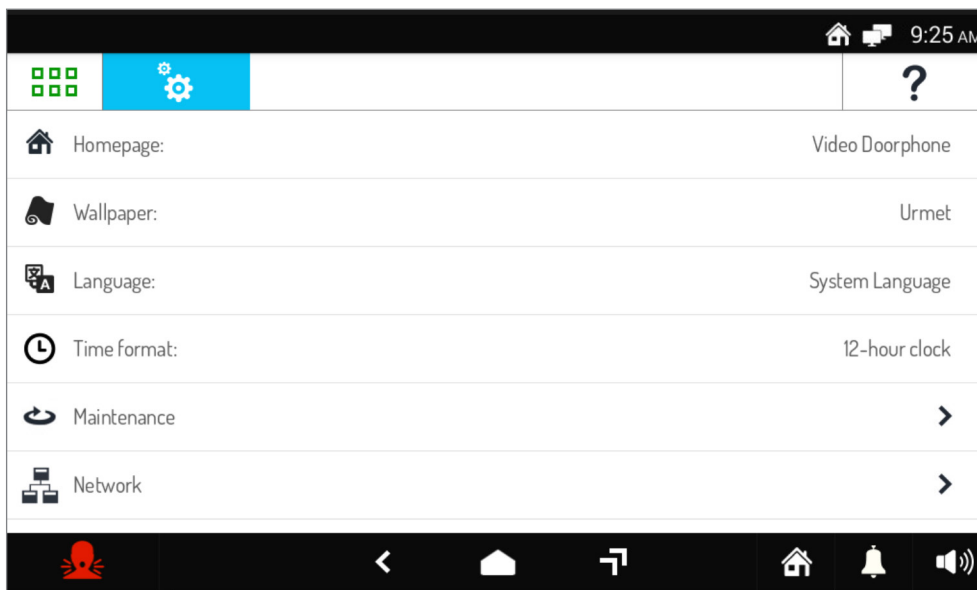


- Press **Language** (the active language is shown on the right) to display a pop-up window in which you can choose the language of the video door phone. Select the new language from the list or press the X icon in the upper right corner to close the window without making any modification.

### 4.1.4 How to change the time format

To change the time format of the Video door phone, follow the procedure below:



- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.

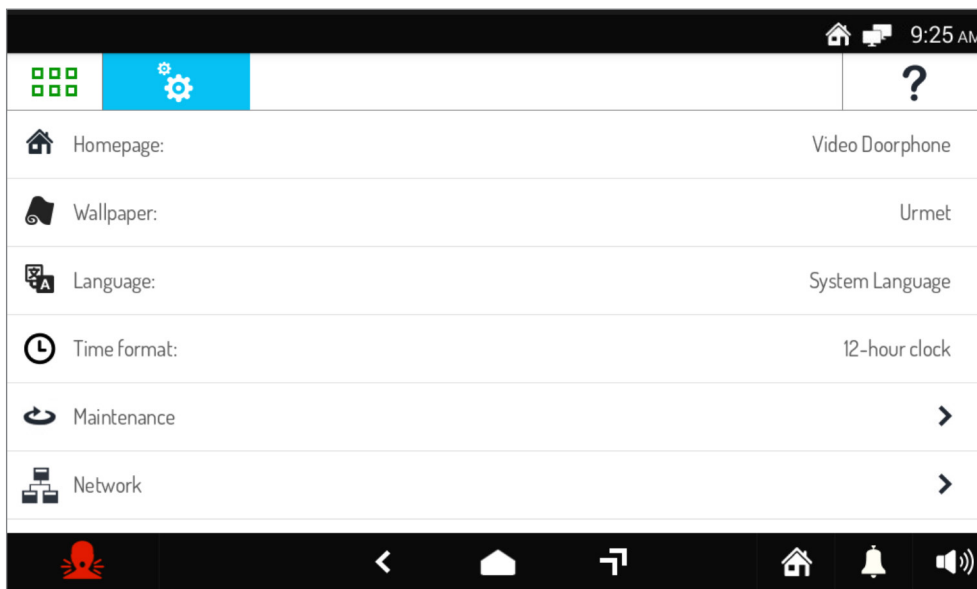


- Press the **Time Format** item (the active time format is shown on the right) to display a pop-up window in which you can choose the time format of the video door phone: 24 hours or 12 hours (displayed at the top right). Select the time format or press the **X** icon in the upper right corner to close the window without making any modification.

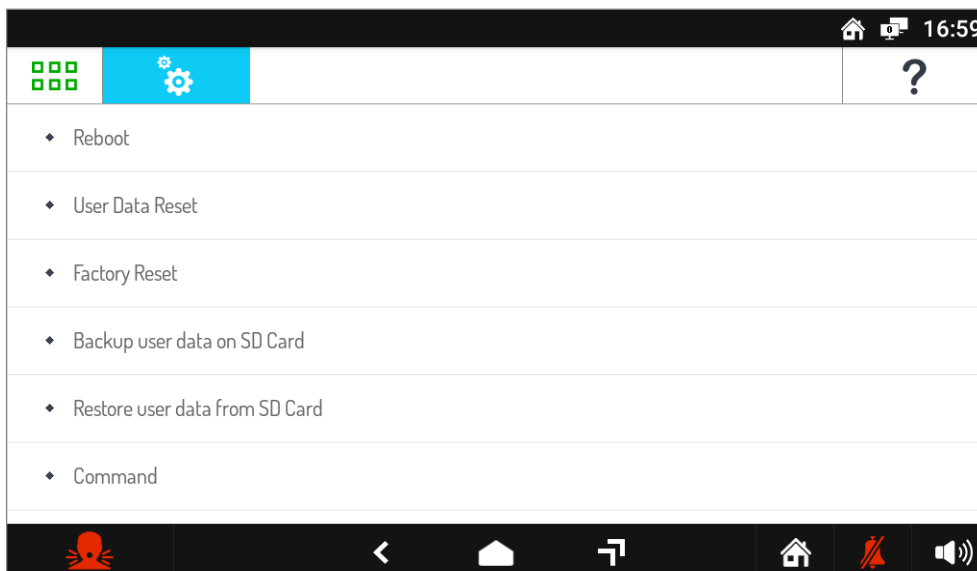
#### 4.1.5 Maintenance

The **Maintenance** item gives access to a menu containing a set of parameters for carrying out maintenance operations on the video door phone.

- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.



- Press on the **Maintenance** item to display the maintenance functions and parameters of the video door phone.

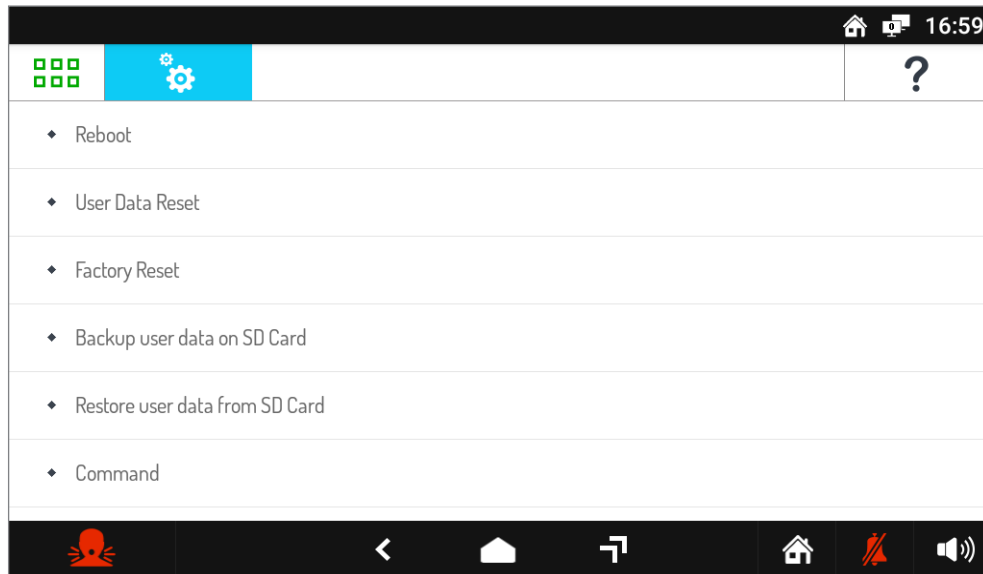


### 4.1.5.1 Restarting the system

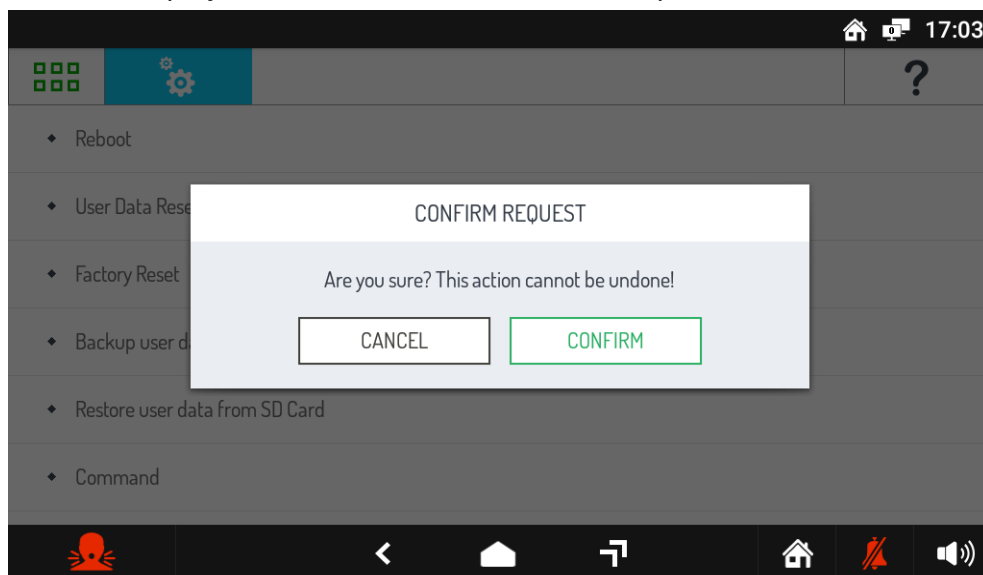
The following function allows restarting the video door phone system.

To restart, proceed as follows:

- In the maintenance menu, press **Reboot**.



- A pop-up window is displayed on the screen to confirm the operation.



- Press the **Confirm** button to confirm the operation and restart the video door phone. Press the **Cancel** button to cancel the operation and close the pop-up window.

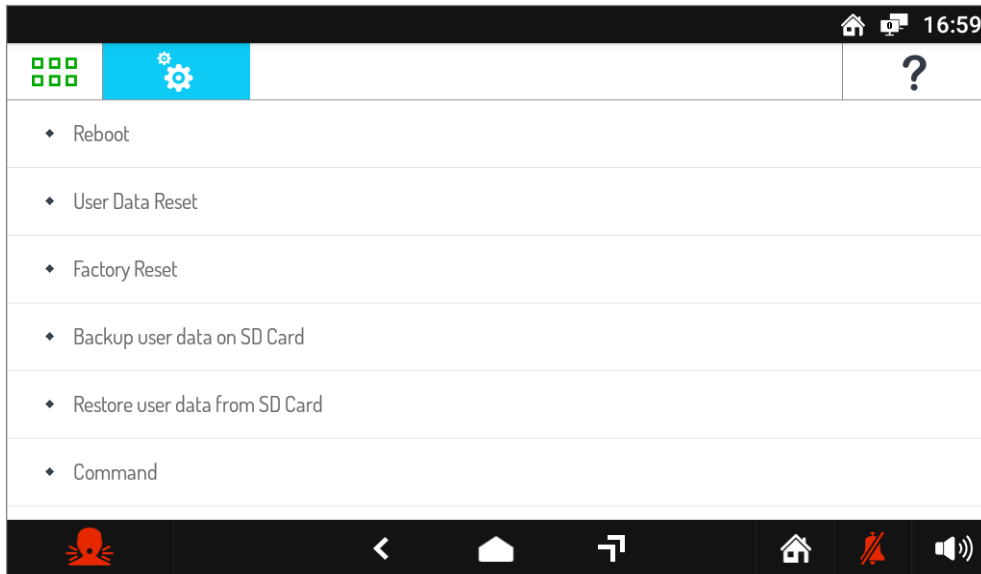
#### 4.1.5.2 User Data Reset

The User Data Reset control deletes the stored data, i.e. existing chats, manually added contacts and the call log.

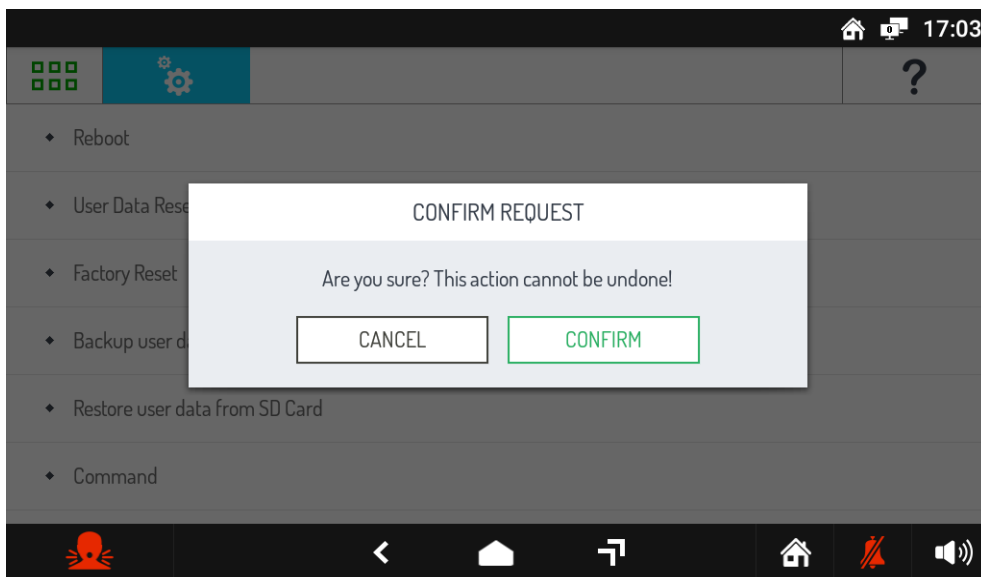
The User Data Reset operation is irreversible.

To reset the user data, proceed as follows:

- In the maintenance menu, press **User Data Reset**.



- A pop-up window is displayed on the screen to confirm the operation.



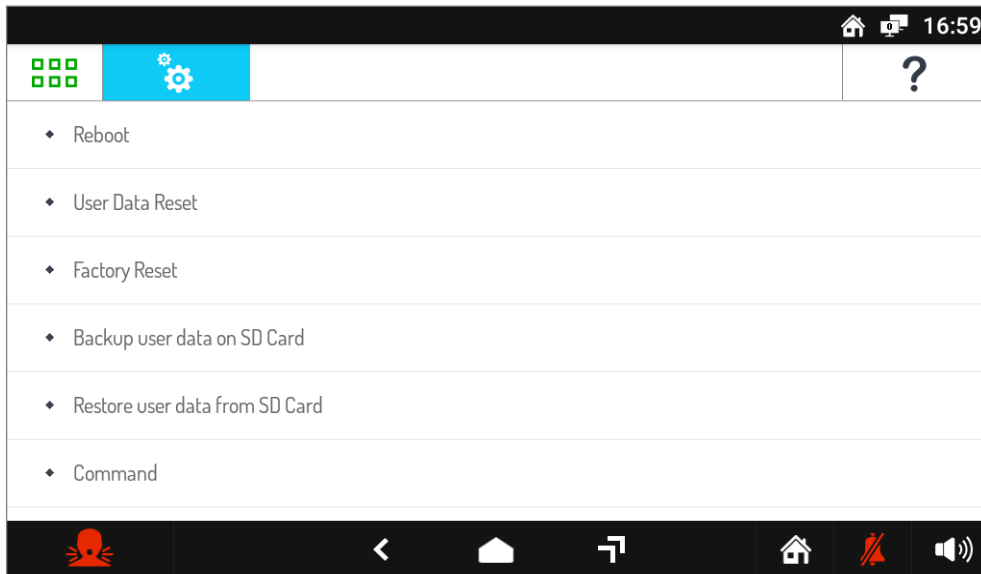
- Press the **Confirm** button to confirm the operation and delete the data stored in the video door phone. Press the **Cancel** button to cancel the operation and close the pop-up window.

### 4.1.5.3 Factory Reset settings

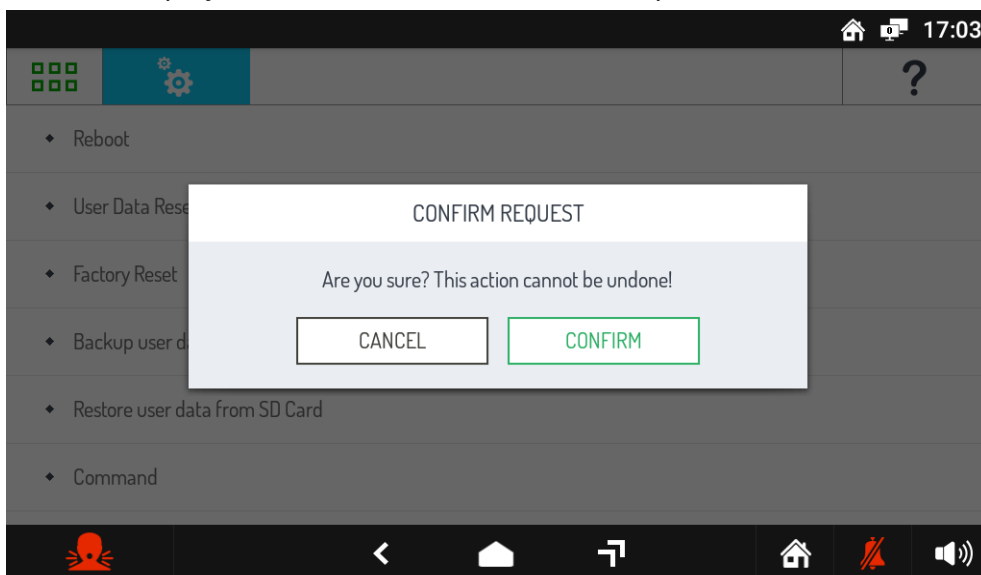
The reset to factory settings deletes all configurations made on the video door phone.

To reset to factory settings, proceed as follows:

- In the maintenance menu, press **Factory Reset**.



- A pop-up window is displayed on the screen to confirm the operation.



- Press the **Confirm** button to perform the operation and delete all the configurations in the video door phone and return it to the factory default configuration. Press the **Cancel** button to cancel the operation and close the pop-up window.



**WARNING!** The Factory Reset operation is irreversible and requires Video Door Phone configuration, since it deletes all the personalised settings that had been introduced, e.g. the choice of a Home Page, activation of automatic door opening, tune selections etc.

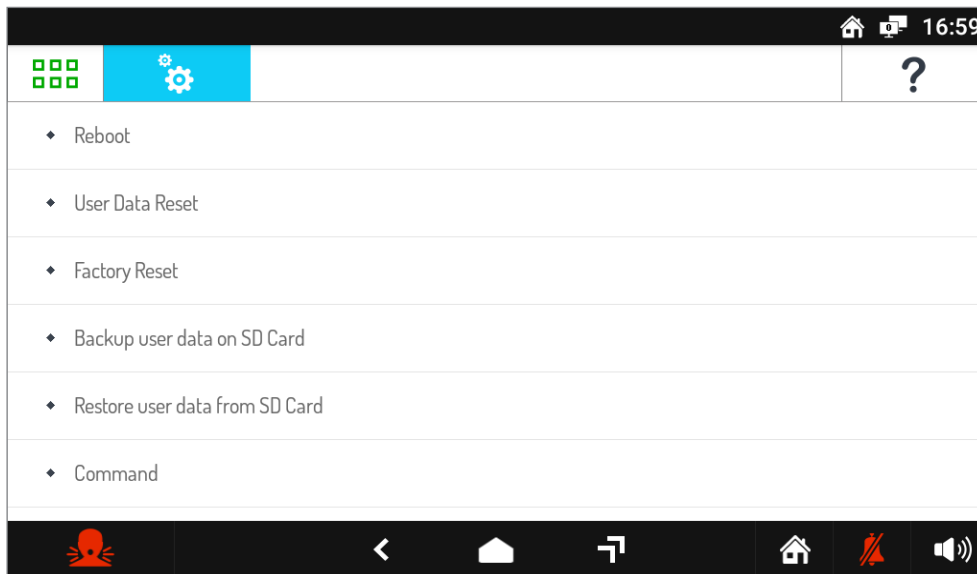


#### 4.1.5.4 Saving user data to SD card

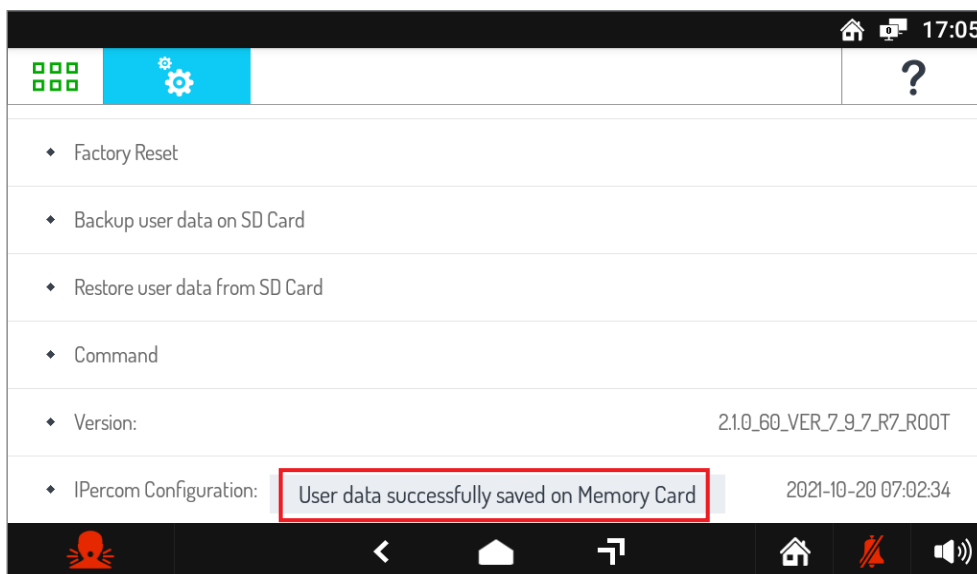
Saving user data to SD card allows saving the configurations made by the user to an SD card.

To save user data on an SD card, insert the memory card into its slot in the video door phone and follow the procedure below:

- In the maintenance menu, press Backup user data on SD Card.



- A message is displayed on the screen to confirm the operation.

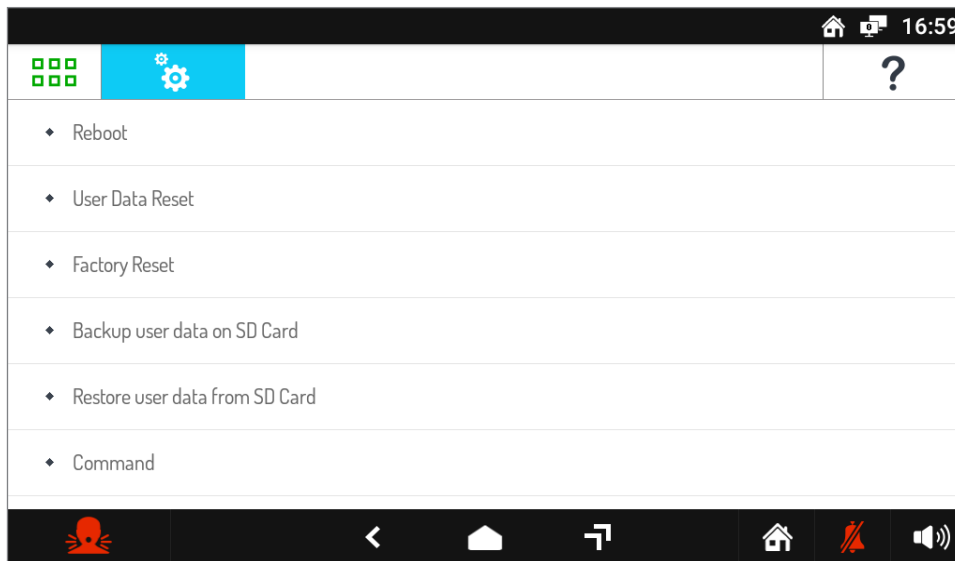


#### 4.1.5.5 Restoring user data from SD card

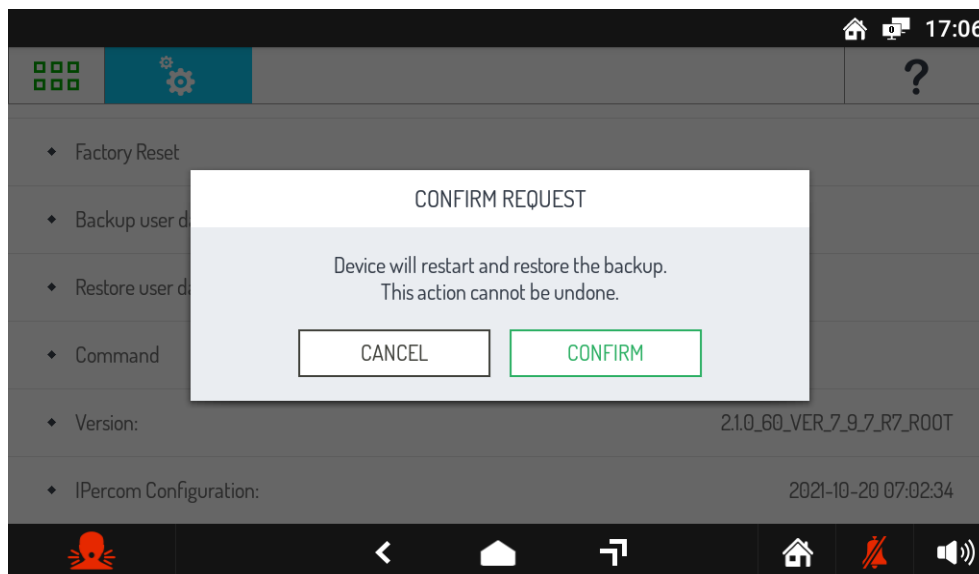
Restoring user data from SD card allows restoring a configuration previously saved on SD card on the video door phone.

To restore user data, insert the memory card containing the previously saved data into its slot in the video door phone and follow the procedure below:

- In the maintenance menu, press **Restore user data from SD card**.



- A pop-up window is displayed on the screen to confirm the operation.

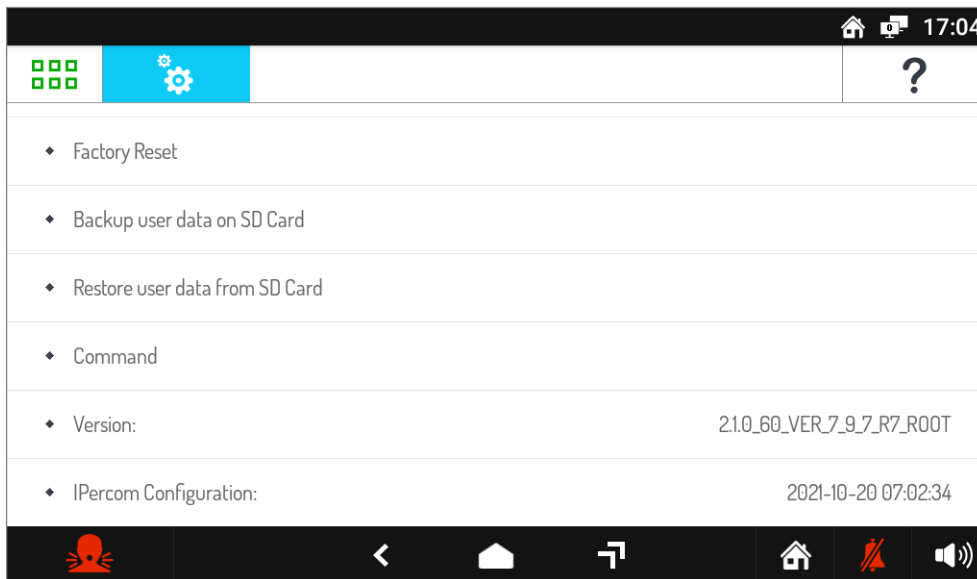


Press the **Confirm** button to load the configuration present on the SD card. This operation deletes all the customisations made on the video door phone. Press the **Cancel** button to cancel the operation and close the pop-up window.

#### 4.1.5.6 Firmware version of the video door phone

It is possible to view the firmware version of the video door phone.

- In the maintenance menu, scroll through the various items until displaying **Version**.

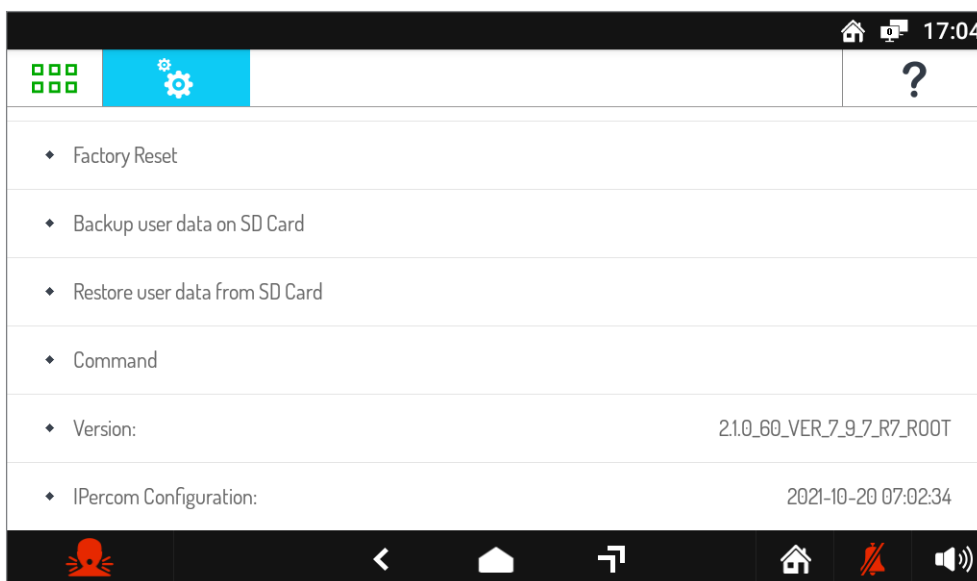


- The firmware version of the video door phone is displayed on the right, eg: 2.1.0\_49\_7\_8\_0\_R7.

#### 4.1.5.7 Ipercom Configuration

It is possible to view the date of the last modification to the system configuration of the Ipercom system.



- In the maintenance menu, scroll through the various items until **Ipercom Configuration**.

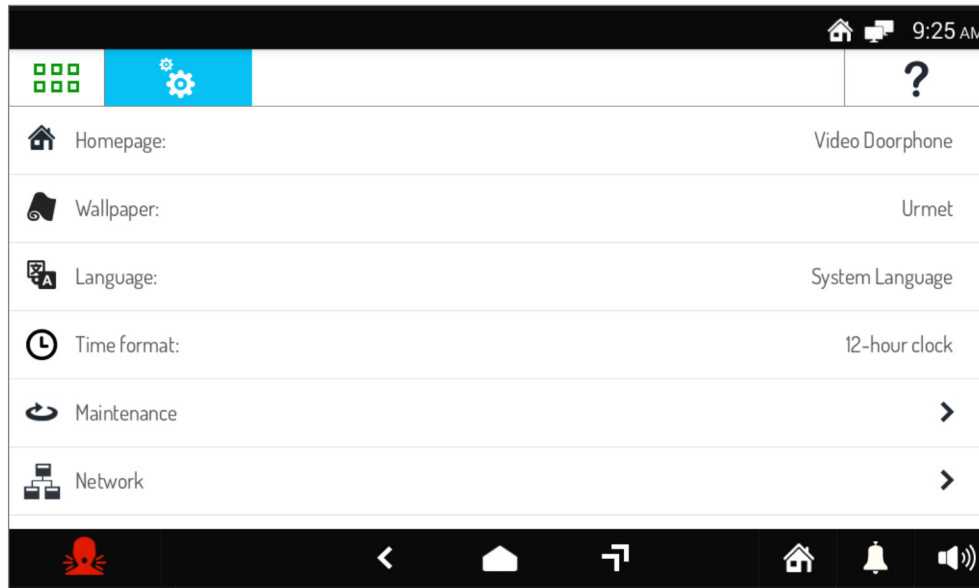


- The date of the last modification to the Ipercom system configuration is displayed on the right.

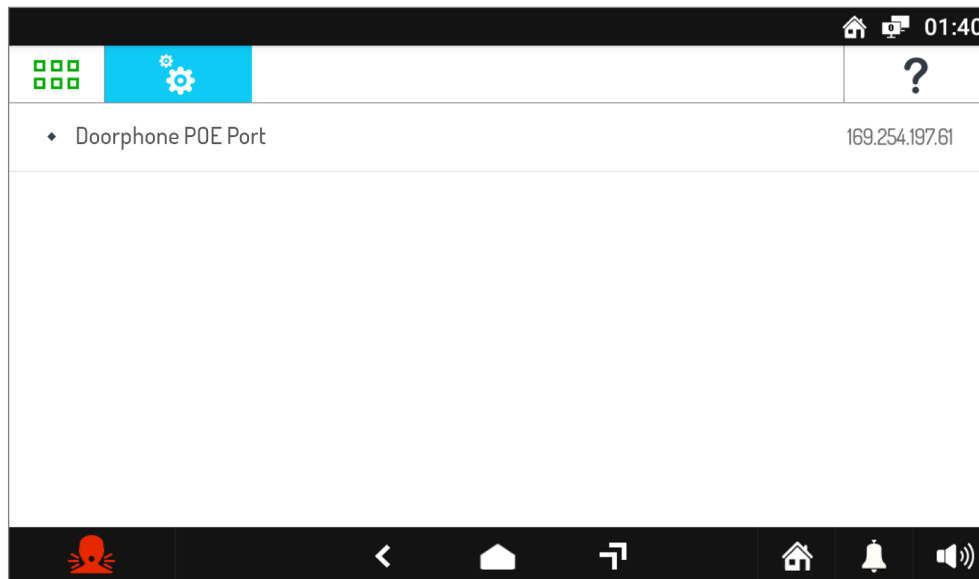
### 4.1.6 Configure the Networks

To configure the networks of the video door phone, follow the procedure below:

- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.



- Press the **Network** parameter to display the screen where the available networks are listed



The network settings identified as “POE Port (Video Door Phone)” cannot be changed.

### 4.1.7 Show configuration QR Code

The following parameter is dedicated to the installer for configuration of the Ipercom System (for more information, refer to the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)).



### 4.1.8 IperCom configuration

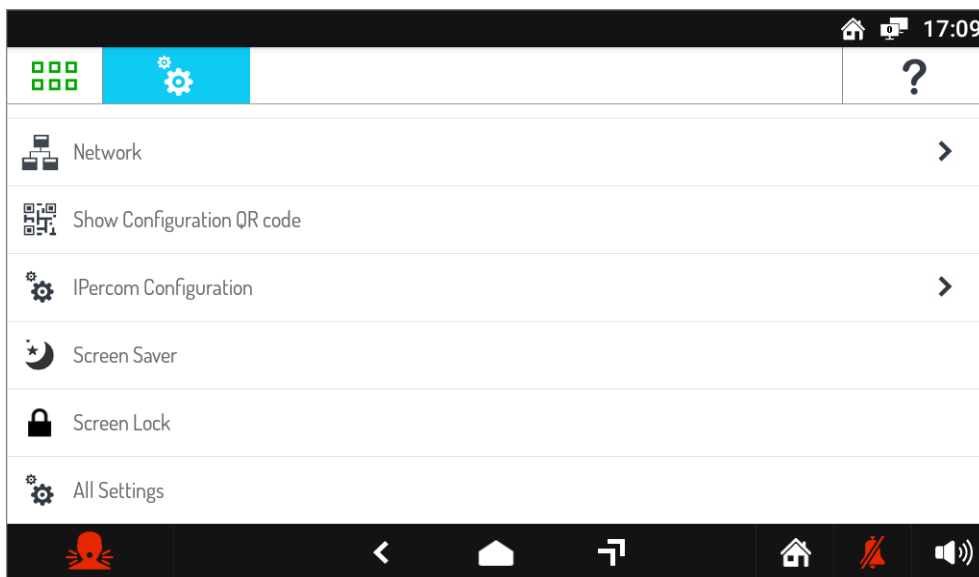
The following parameter is dedicated to the installer for configuration of the Ipercom System (for more information, refer to the Ipercom technical manual on [www.urmet.com](http://www.urmet.com)).

### 4.1.9 How to activate the screen saver function

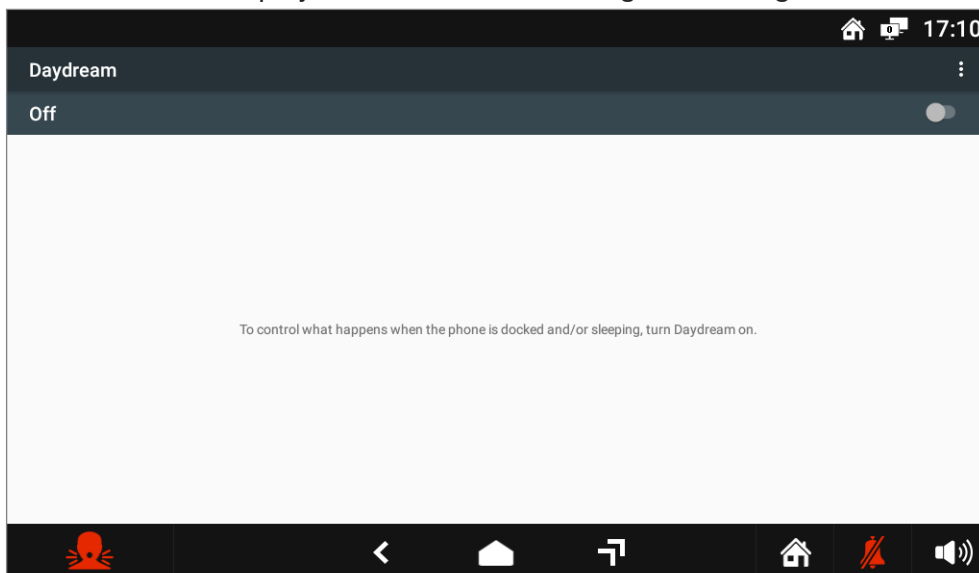
When the video door phone is in standby mode, the Screen Saver function allows images to be displayed on the screen.

To configure the Screen Saver function, follow the procedure below:

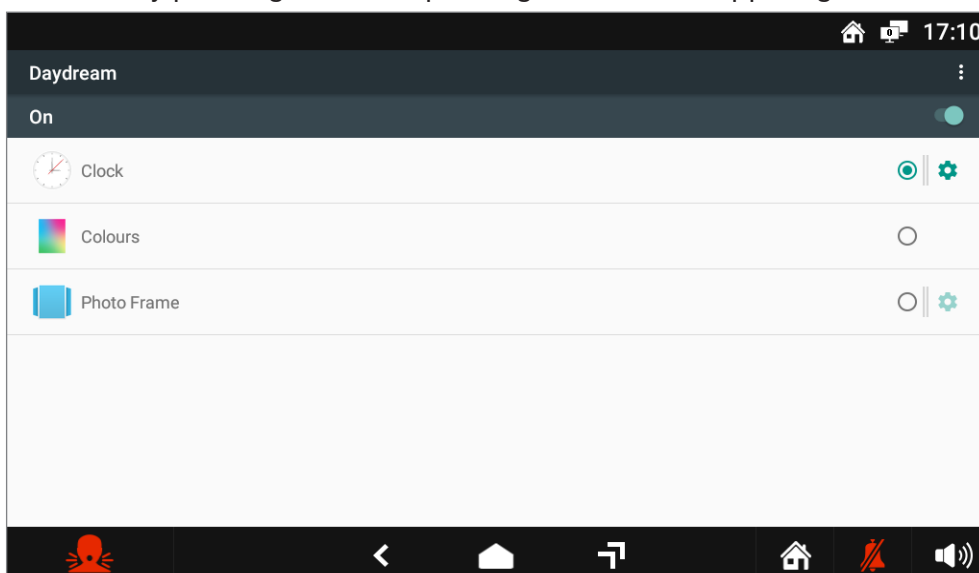
- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.



- Press Screen Saver item to display the screen for activating and setting the function.




- Activate the function by pressing the corresponding button in the upper right corner.



- It is possible to select 3 types of Screen Saver:
  - **Clock:** a (digital or analogue) clock is displayed on the screen.
  - **Colour Mode:** displays an image with different colours on the screen.
  - **Photo Frame:** displays on the screen one or more images loaded from an SD card or present in the video door phone memory.

The Save Screen function does not inhibit any of the video door phone functions of the device.

- Press the  icon to display a window where the various configuration parameters are listed. By selecting the various items from the menu and submenu, it is possible to see the value set for each video door phone parameter.





**WARNING!** Although it is possible to change several of the displayed parameters, it is strongly recommended not to make any changes, because the installer already takes care of optimizing the parameter values.

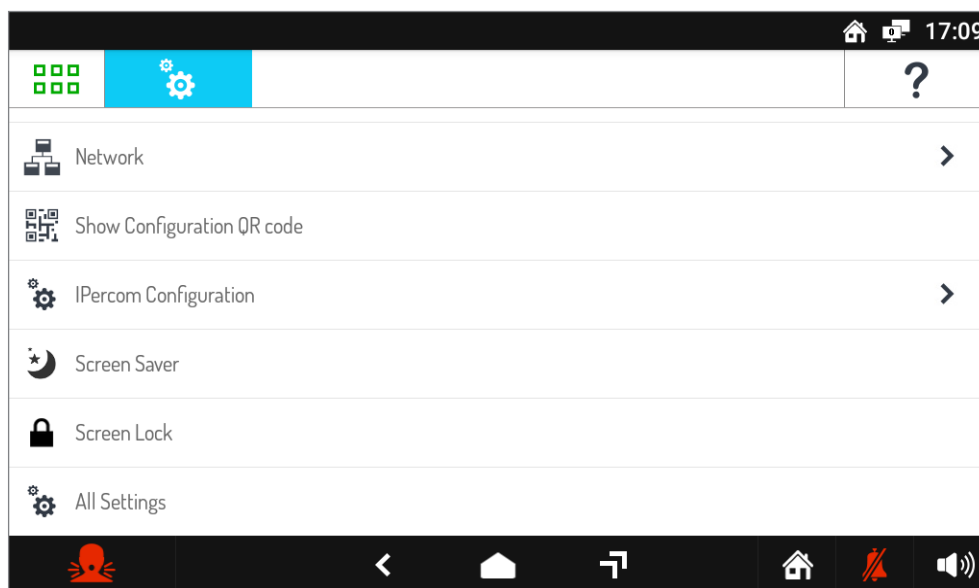
#### 4.1.10 Activating the Screen Lock function

For Screen Lock function, refer to paragraph “[Screen Lock Function](#)”.

#### 4.1.11 How to display the general settings of the Video Door Phone

To display the general settings of the video door phone, follow the procedure below:

- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page.
- Press the  icon to access the video door phone parameter configuration page.



- Press General Settings to display the window with configurable settings.
  - Modify the network settings as shown in section [Configure the Networks](#).
  - Change the audio and video settings of the door phone.






**WARNING!** Although it is possible to change several of the displayed parameters, it is strongly recommended that no changes are made.

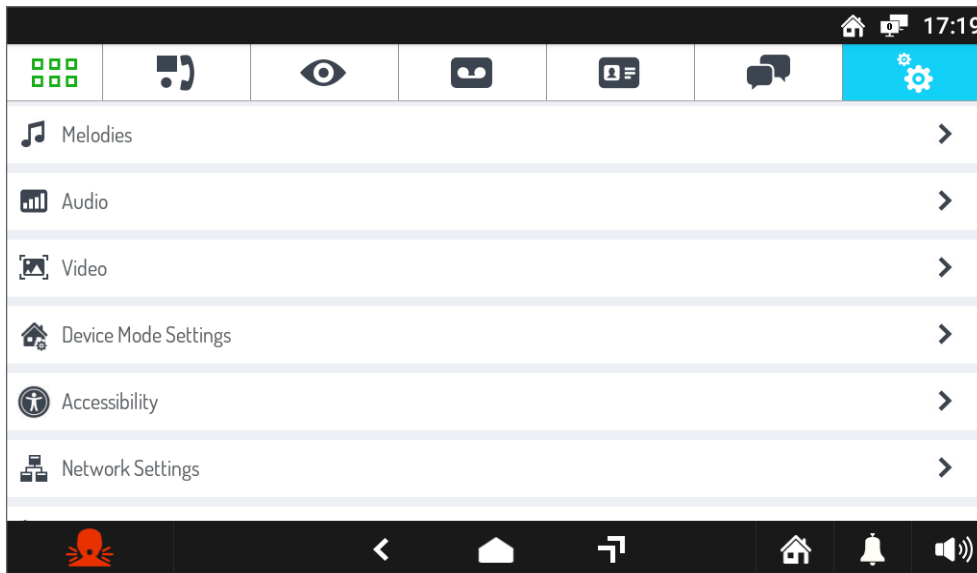
## 4.2 CONFIGURATION OF VIDEO DOOR PHONE APPLICATION PARAMETERS

### 4.2.1 How to change video door phone tunes

To change video door phone tunes, follow the procedure below:

- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.




- Press the  icon to access the video door phone parameter configuration page.

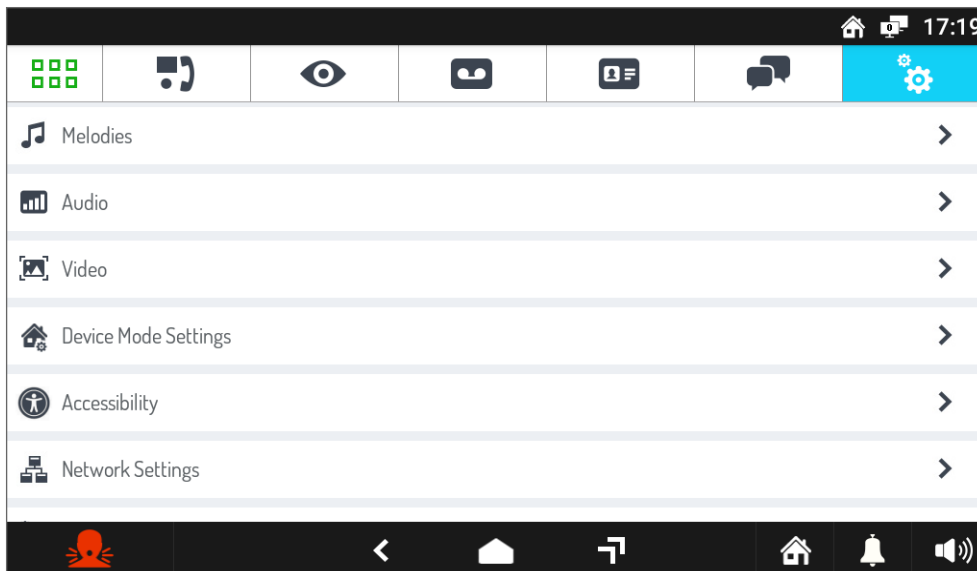


- Tap the writing **Melodies** (Tunes). A new window opens that lists the various types of call.
- Tap the call type that you wish to change the tune of.
- A pop-up window opens listing the available tunes.
- Select the new tune or tap the **X** icon at the top right to close the window without making any changes.

#### 4.2.2 How to change the audio volume

To change the audio volume:




- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:

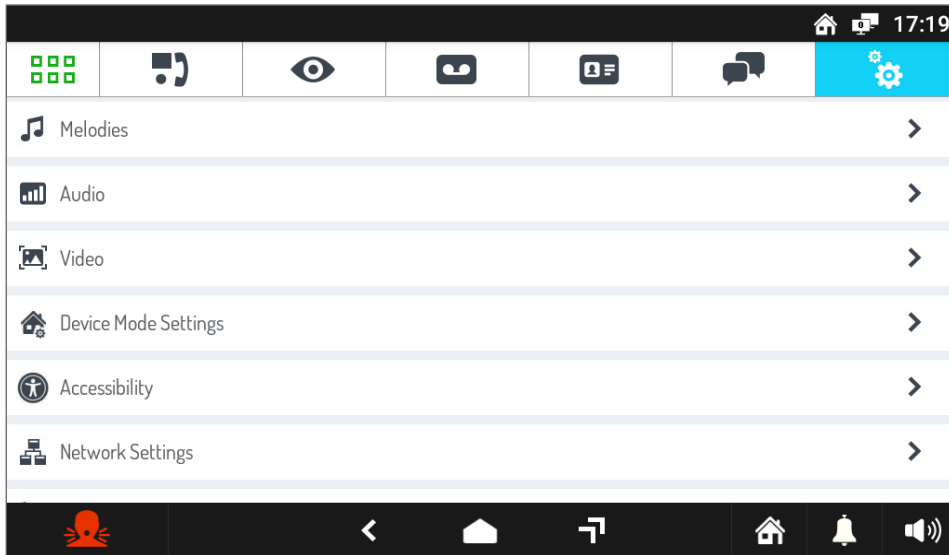



- Tap the writing **Audio**. A window opens with the items “Ringtone Volume” and “Audio Volume”.
- Tap **Ringtone Volume** to change the volume of ring tones, **Audio Volume** to change the volume of your speakers. At the right end on the same lines, the current volume setting is shown.
- A pop-up window opens and a ring tone or background noise is played at the currently set volume.
- Change the volume with the special slider; the same sound is played again at the new volume setting.
- Tap the **X** icon at the top right to close the window.

### 4.2.3 How to change screen settings

To change screen settings:

- Turn on the screen, if off, by tapping it at any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:

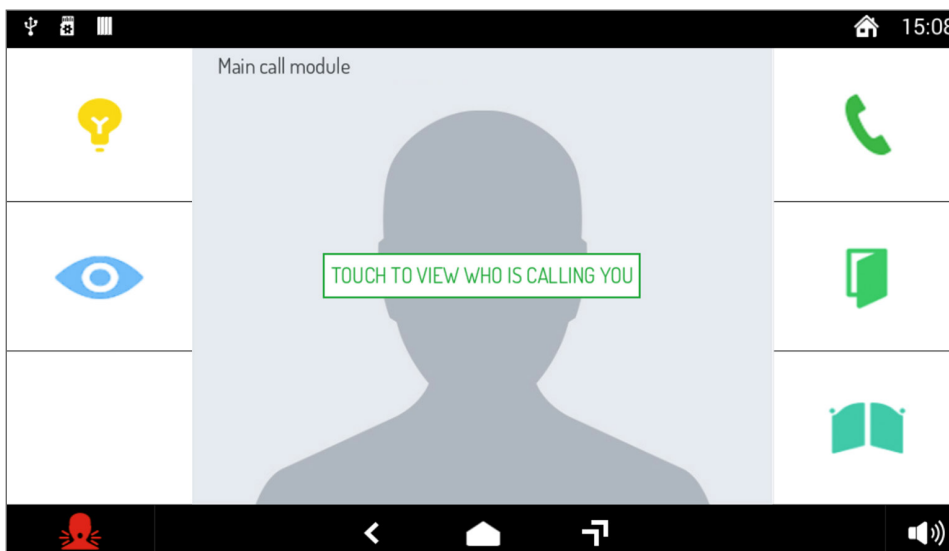


- Tap the writing Video. A window opens listing the various screen parameters (the current value is shown to the right of each parameter):
  - **Screen Brightness.**
  - **Idle Timeout**, i.e. the idle time delay after which the screen will go off.
  - **Default Video Mode For Calls**, i.e. the screen format (16:9 o 4:3 o large buttons) for incoming video door phone calls. The video format can be changed, temporarily, even during a call via the icon .
- Tap the parameter that you wish to change. A pop-up window opens where you can change the current parameter via a slider control or select a new setting from a given list.
- Select the required parameter or tap the **X** icon at the top right to close the window without making any changes.


#### 4.2.3.1 Large buttons mode

To activate the following mode, follow the procedure indicated:

- Press the Video Appearance on Call parameter (see previous paragraph) and select Big Buttons mode.
- When the following mode is activated, the call screens are displayed in 4:3 mode and the button icons appear larger than in the standard mode.








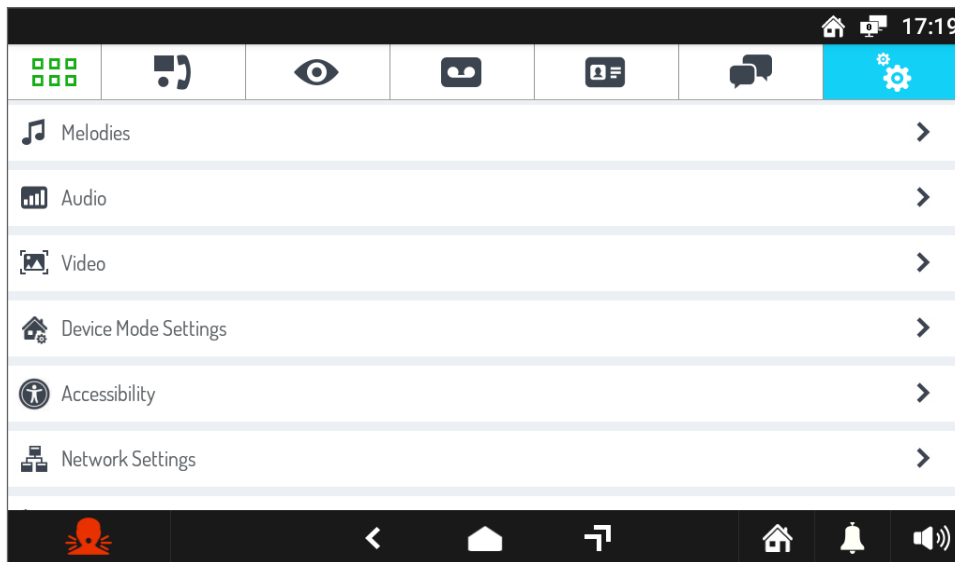
-  In **Large buttons** mode, the following functions will not be available when receiving calls:
- **the button for rejecting calls;**
  - **the button for temporarily changing the graphical user interface in 16:9 mode.**
- All other features remain unchanged.

The screen shown refers to a door phone call from a door station to an apartment in which more than one IP video door phone are present. The caller's image is not displayed automatically. Tap on the screen to view. If there is only one IP video door phone in the apartment with the **large button** mode active, the image will be displayed automatically as in normal mode.

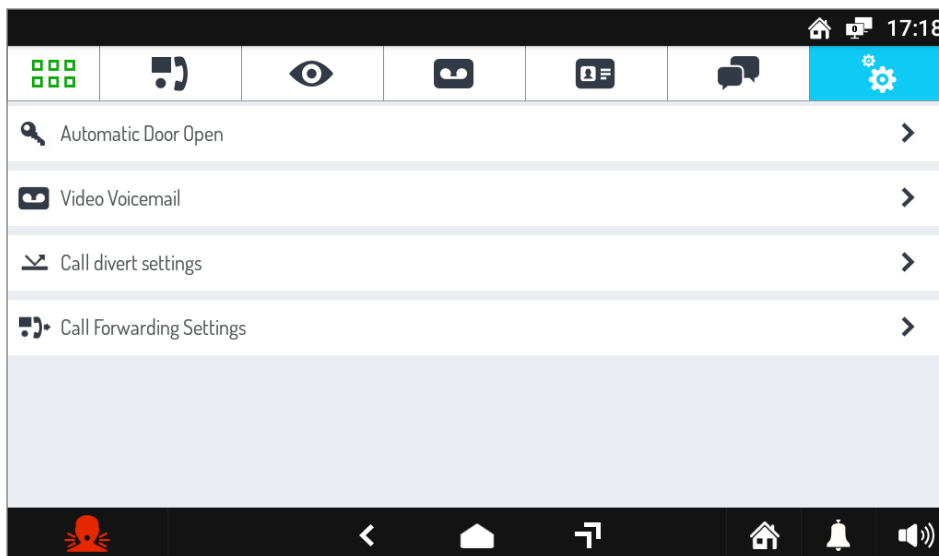
#### 4.2.4 Device Mode Settings

To display the video door phone operating modes, follow the procedure below:

- Switch on the screen by tapping it any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:




- Press the **Device Mode Settings** item to display the screen with the configurable functions listed:

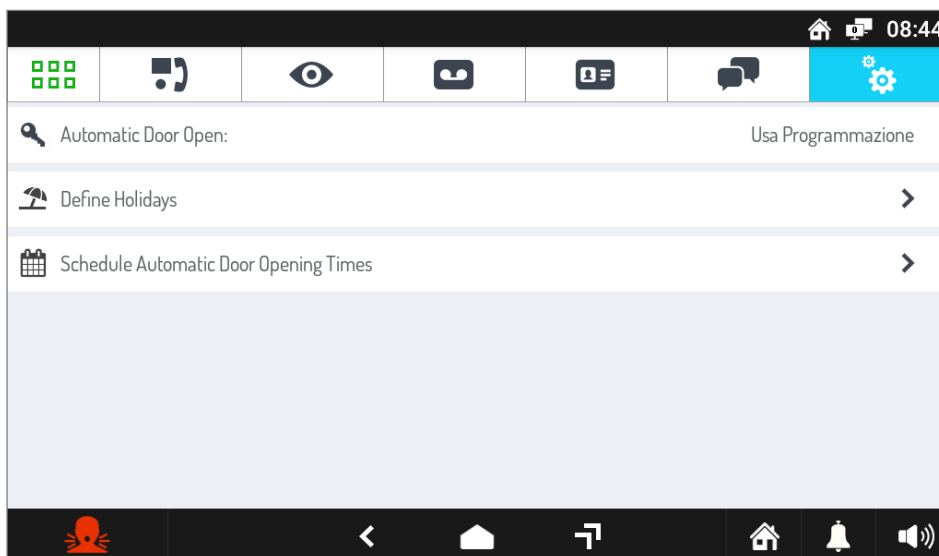


The following chapters describe the functions shown above.

#### 4.2.4.1 How to automatically open the door

The following parameter allows opening the door automatically when a call is received without the need to answer, to activate the function follow the procedure below:

- Press the **Device Mode Settings** parameter and then select Automatic Door Open.
- Press the **Automatic Door Open** item (the current setting is shown to the right). A pop-up window opens where it is possible to enable, disable or program the automatic door opening. If automatic door opening is activated, the icon  is shown at the top right and after the automatic opening of the door the call is terminated.
- Select the required setting or tap the **X** icon at the top right to close the window without making any changes. If the “**Use Program**” mode is selected, 2 new items are displayed in the parameter setting screen.



- The “**Define Holiday**” parameter allows defining the days of the year as public holidays to allow the programming of the Automatic Door Opener function for the defined days.
- The “**Schedule Automatic Door Opening Times**” parameter allows selecting a day of the week (if one or more holiday days have been defined, these can be displayed in the day selection list) and programming the start and end time of the Automatic Door Opener function.

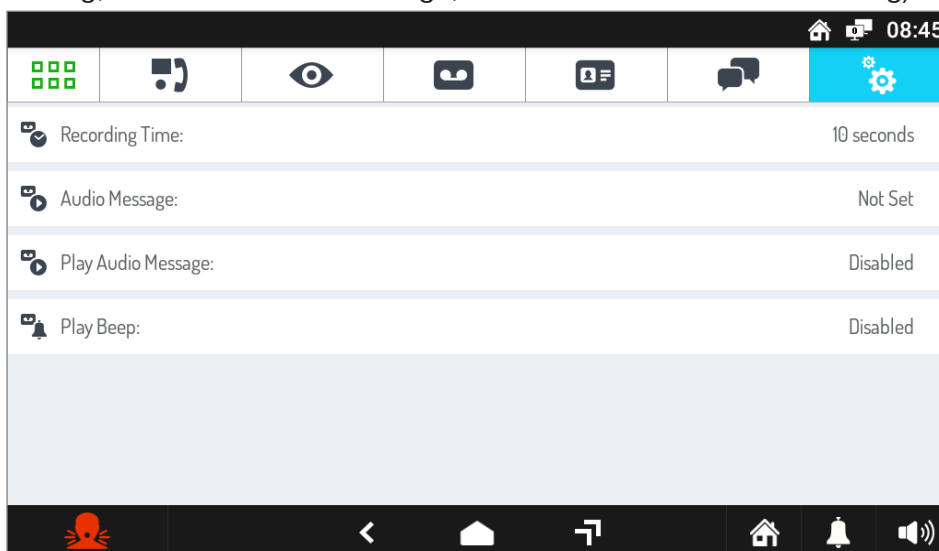


**ATTENTION!** The **Automatic Door Opener** function is only available if the system has been properly configured. When the **Automatic Door Opener** function has been activated, it is not possible to change the video door phone status.

#### 4.2.4.2 Video Door Phone Video Voicemail


Follow the procedure below to activate or change the video door phone message service settings:

- Press the **Device Mode Settings** parameter and then select **Video Voicemail**.
- The screen with the various message service settings is displayed (the current value is shown to the right of each setting; in case of Audio Message, the date and time of its recording):



- **Recording Time**, i.e. the max duration of the audio/video message (between 10 and 20 seconds).
- **Audio Message**, i.e. the personalised audio message that is played at the outdoor calling station when video door phone voicemail is activated.
- **Play Audio Message** allows the audio message to be enabled or disabled when the video door phone voicemail is active. If it is disabled no message will be played at the outdoor calling station.
- **Play Beep**, to enable or disable the beep sound at the end of the audio message (if you disable the audio message the beep will also be automatically disabled).

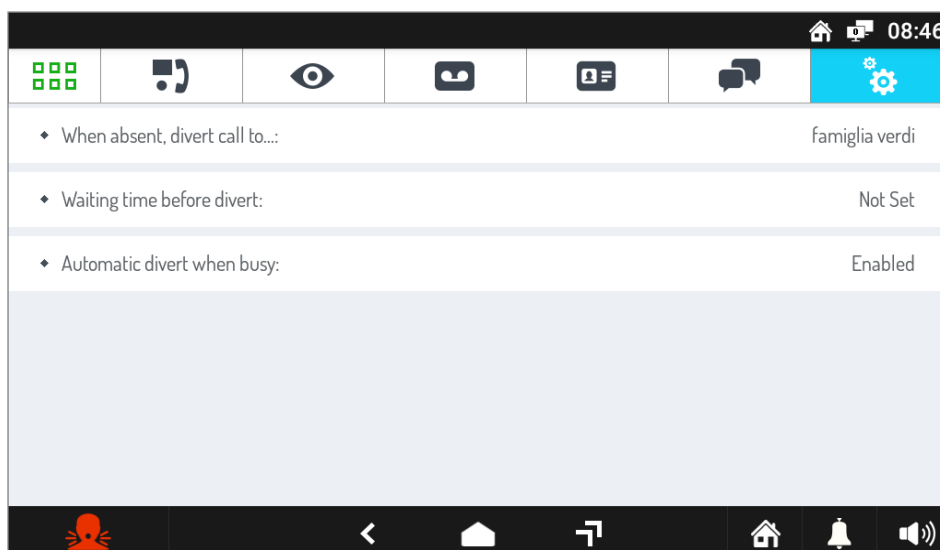
Tap the setting that you wish to change. According to the chosen setting, a pop-up window will open where you can:

- Edit the recording time of the audio message.
- Record and replay the existing audio message. A new message will overwrite the existing one. The icon  can be used to delete the existing message.
- Enable or disable playing of the audio message (disabling does not delete the existing message, which can be re-enabled later on).
- Enable or disable the end beep.

#### 4.2.4.3 Call divert settings

To activate or change the settings for the call diversion function, follow the procedure below:

- Press the **Device Mode Settings** parameter and then select **Call divert settings**.
- The screen with the various function settings listed is displayed (the status of each setting is shown to the right):



- **When absent, divert call to:** if set, this parameter allows selecting which device to divert a call to:
  - relevant exchange,
  - all the exchanges in the system,
  - a contact in the directory.



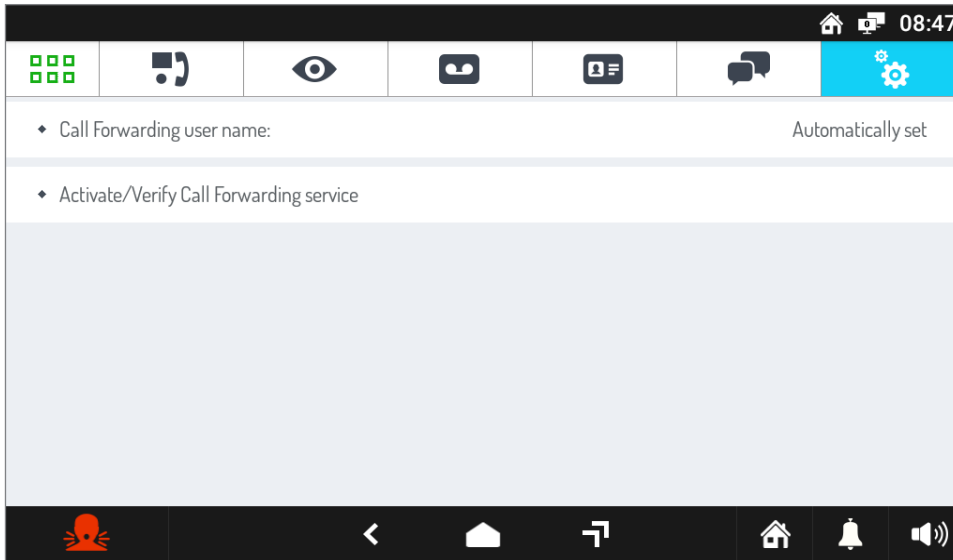
**ATTENTION!** It is possible to divert the call only to a video door phone in the contact directory.

- **Waiting time before divert:** if set, this parameter allows setting the waiting time within which the call will be diverted (from 10 to 50 seconds or immediately).
- **Automatic divert when busy:** if set, this parameter allows diverting the call if the video door phones in the apartment are busy with another call.


#### 4.2.4.4 Call forwarding settings

The following parameter allows enabling the call forwarding function to receive a call on one or more smartphones/tablets.

- Press the **Device Mode Settings** parameter and then select **Call forwarding settings**.
- The screen with the various settings and parameters of the function is displayed.



- **SIP ID:** The following parameter allows displaying SIP ID (set in an Ipercom version lower than 2.1) of the CallMe account on which you receive calls on your smartphone

 *The SIP ID is visible only if the **CallMe Manager** support has not been enabled during system configuration and if the “Call forwarding URI on MAX” parameter has been properly enabled in the system settings (for more information, refer to the Ipercom technical manual, chapter “**Call forwarding settings**” that can be downloaded from [www.urmet.com](http://www.urmet.com)).*


- **Activate/Verify the Call Forwarding service:** enables the call forwarding function. The activation procedure based on the configuration of the Ipercom system is described below.

**ATTENTION!** Depending on the Ipercom system configuration (“**CallMe Manager support**” parameter enabled or disabled) it is necessary to follow the correct procedure for configuration and activation of the call forwarding function.

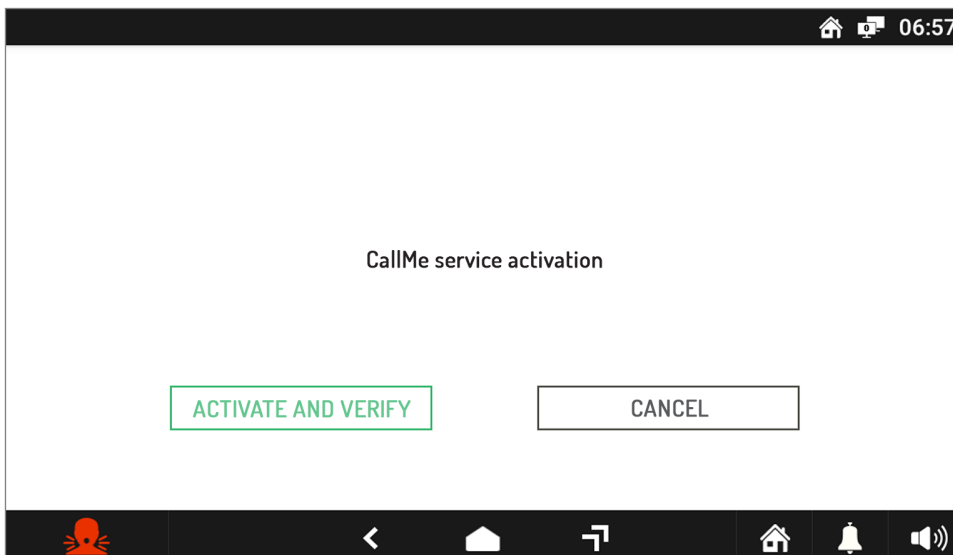
To activate the function, a router providing Internet access must be connected to the Ipercom system.

**CallMe Manager support enabled on Ipercom system**

1. Download the Urmet CallMe app from the Apple Store (iOS) or Play Store (Android)
2. Create an account on Urmet Cloud through the CallMe App.

 *For the procedure for creating an account through the CallMe App, refer to the appendix “CallMe App Configuration” on the Ipercom system technical manual on [www.urmet.com](http://www.urmet.com)*

3. Enable the account using the PDF document sent by the administrator and the CallMe App.
4. On the video door phone, press “**Activate/Verify Call Forwarding Service**”.




5. Press the “Activate and verify” button to activate the function.

If successful, a screen confirming the activation of the function is displayed.

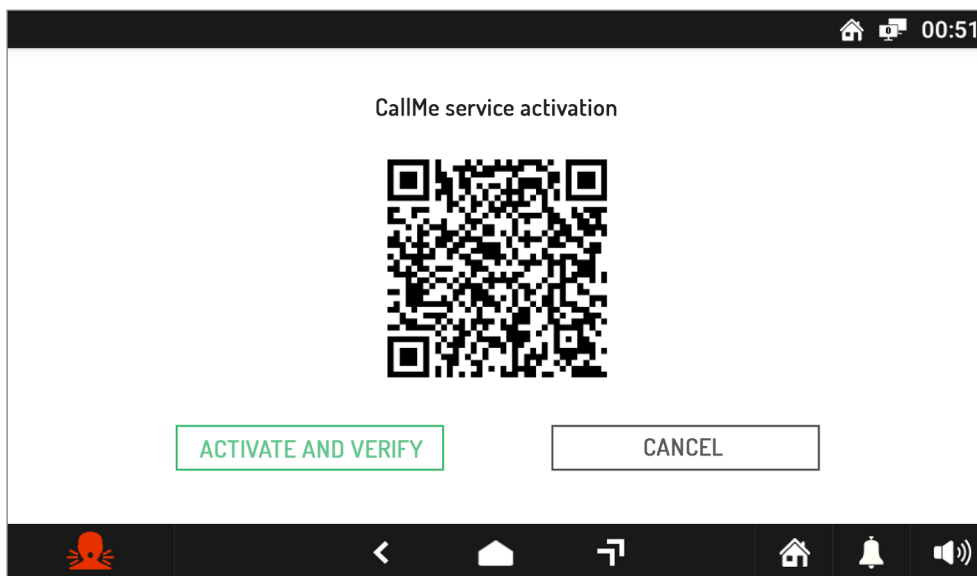
If unsuccessful, a screen indicating the function activation failure is displayed. Carry out the procedure again, making sure that you are carrying out the steps described correctly (for more information, refer to chapter “**Setting up the call forwarding function**” in the Ipercom system technical manual on [www.urmet.com](http://www.urmet.com)).

### CallMe Manager support disabled on Ipercom system

1. upload the Urmet CallMe app from the Apple Store (iOS) or Play Store (Android)
2. Create an account on Urmet Cloud through the CallMe App.

 For the procedure for creating an account through the CallMe App, refer to the appendix “CallMe App Configuration” on the Ipercom system technical manual on [www.urmet.com](http://www.urmet.com)

3. On the video door phone, press “Activate/Verify Call Forwarding Service”.






4. On the smartphone where the CallMe App is installed, start the application.
5. Press the button: “**Settings**” → “**Service Management**” → “**My Devices**” → “**Add**”.
6. The QR Code reader application on your smartphone is launched. Use your smartphone to scan the QR code displayed on the video door phone.
7. On the video door phone, press the “**Activate and verify**” button to activate the function.

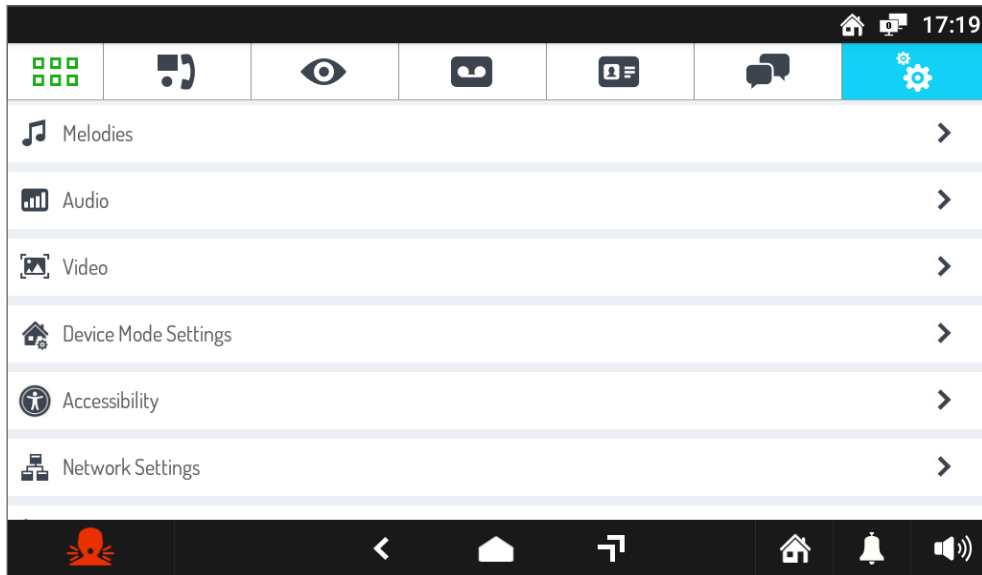
If successful, a screen confirming the activation of the function is displayed.

If unsuccessful, a screen indicating the function activation failure is displayed. Carry out the procedure again, making sure that you are carrying out the steps described correctly (for more information, refer to chapter “**Setting up the call forwarding function**” in the Ipercom system technical manual on [www.urmet.com](http://www.urmet.com)).

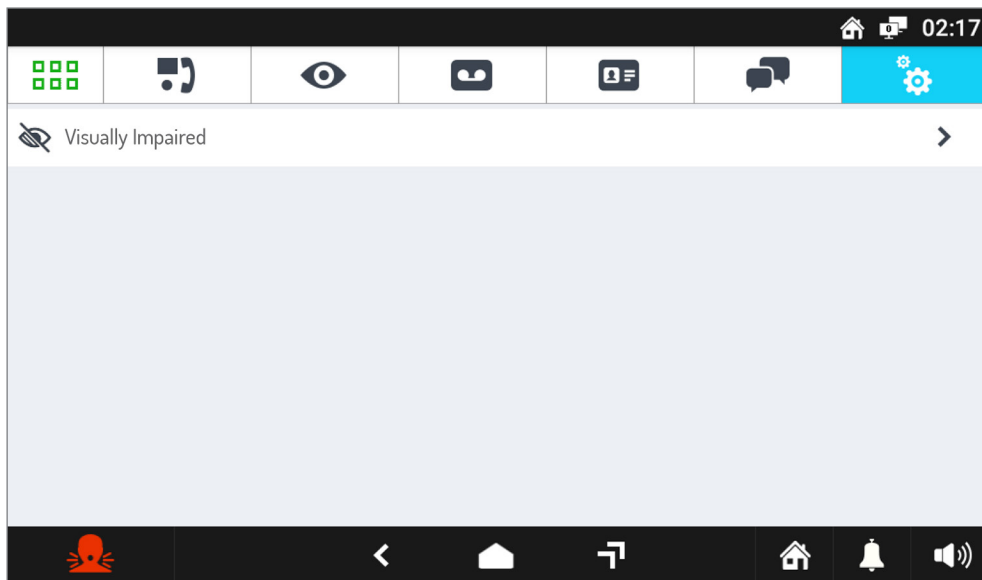
### 4.2.5 Accessibility

The following menu item allows configuring and enabling different operating modes of the video door phone. To perform configuration, proceed as follows:

- Switch on the screen by tapping it any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:



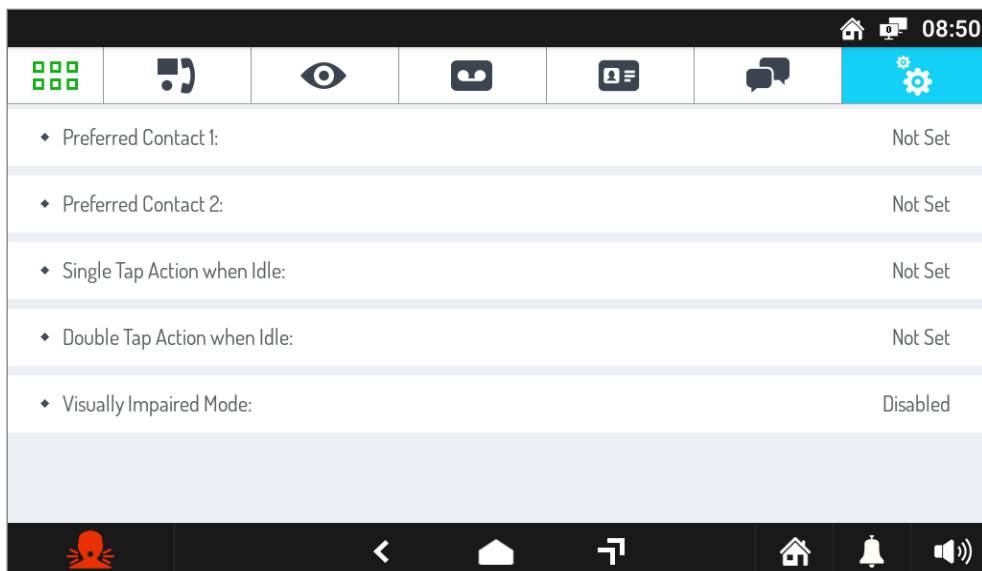
- Press the **Accessibility** item to display the screen listing the different ways to use the video door phone:



#### 4.2.5.1 Visually impaired user mode

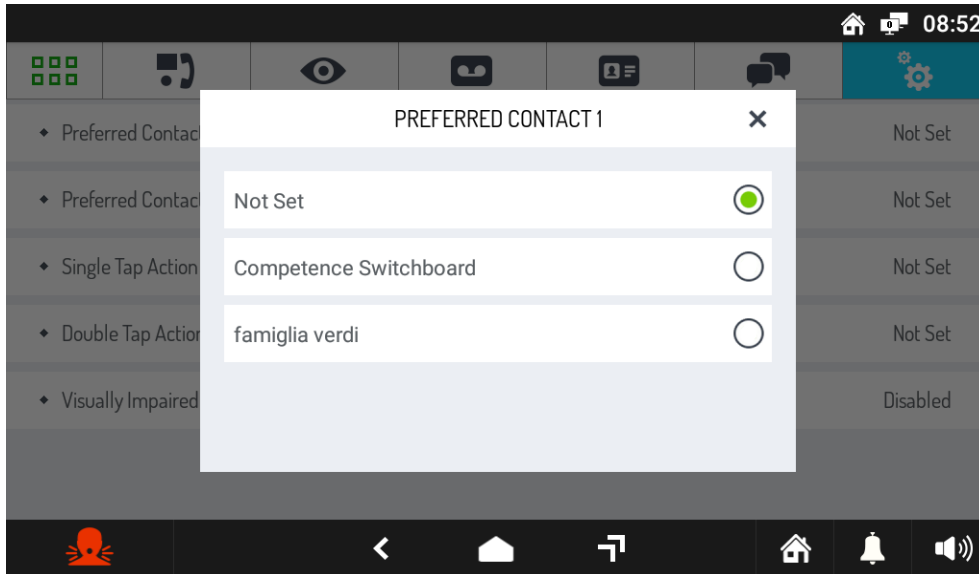
The following parameter enables and configures the Visually impaired mode parameters.

- Press the **Accessibility** parameter and then select Visually impaired mode.
- The screen with the various settings and parameters of the usage mode is displayed.




In this mode, it is not possible to access the address book of the video door phone due to the lack of visual feedback from the user. However, it is possible to define two contacts in the phonebook as favourites that can be called by means of a **single tap** or a **double tap** on the screen on the main page. You can also associate the switchboard as a contact.

- The **Single/Double Tap in Standby Action** parameters can be used to set the action that will be performed by the video door phone when the user taps on the screen once or twice on the main page. For example, calling the favourite contact or opening the door or opening the gate.



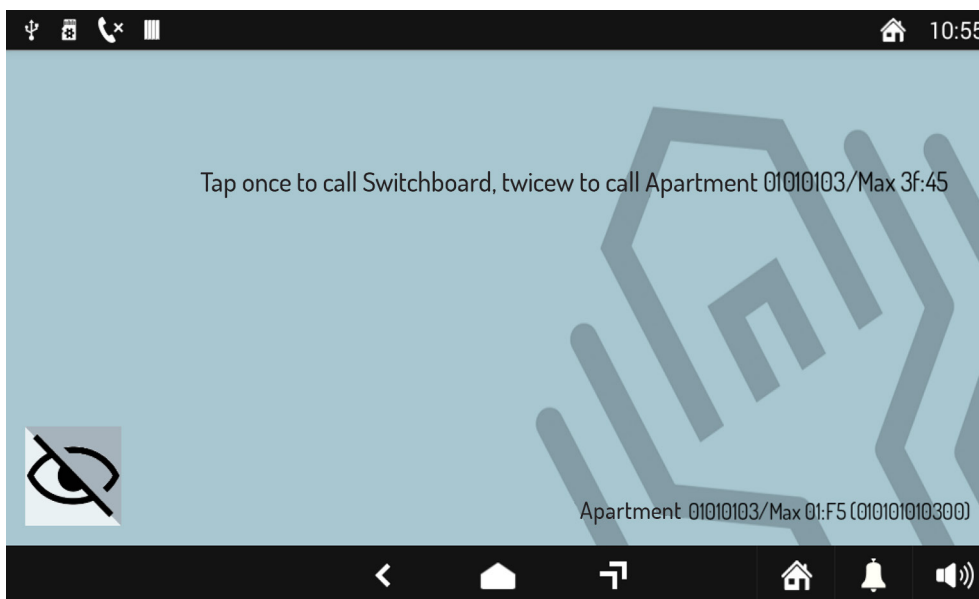
- On the configuration page, press the **Favourite Contact 1** parameter (**single tap**) and select the contact to call when the user taps once on the main page from the scroll window. The **Favourite Contact 2 (double tap)** parameter can be used to associate the number to call when the user taps the main page twice.

 *If the parameter configures the opening of a door or gate as an action, it will not be possible to make the call to the default contact.*


- Tap on **Visually impaired user mode** and select **Enabled**.

#### 4.2.5.1.1 Using visually impaired user mode

Below is an example of the main screen with visually impaired user mode active.



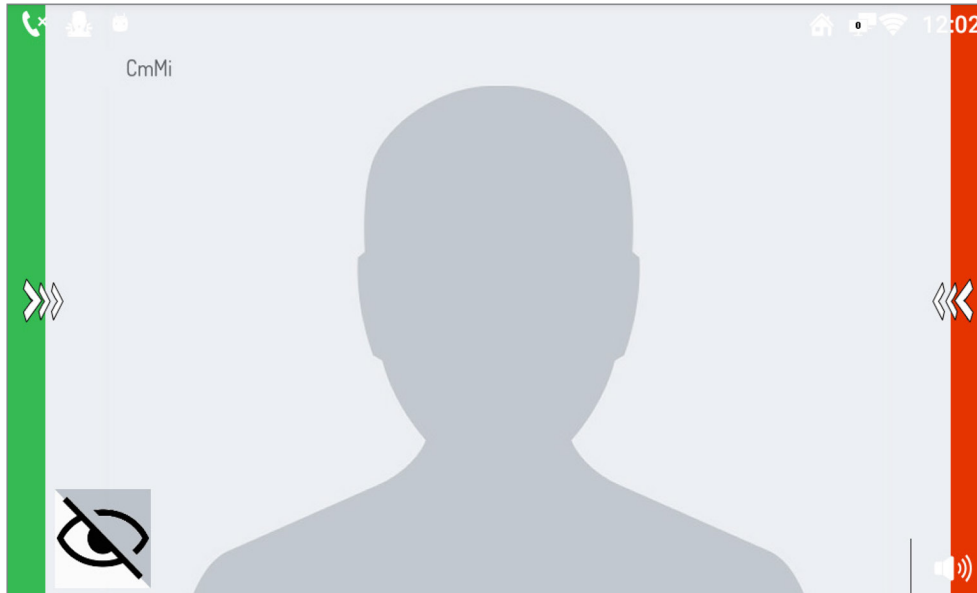
With the active mode, it is no longer possible to display all the various icons on the normal main screen (e.g. panic alarm, voice memo, door opening, gate opening, etc.)

The icon in the bottom left corner  **held pressed** to switch to normal mode. If the screen switches off, either voluntarily or after the timeout, the visually impaired user mode is automatically restored the next time the power is turned on and the video door phone will play the following voice message “*THE SCREEN IS ON*”.

On this screen, you can **tap once** or **twice** to call one of the two predefined contacts or open a door/door. The action performed by the video door phone depends on the configuration (see the *Visually impaired user mode activation and configuration* section).

#### 4.2.5.1.2 How to reply to an external call

The following screen will be displayed when the video door phone receives a call:



To answer the call, swipe right on the screen. The video door phone will emit a “*BEEP*” as acoustic feedback. To reject the call, swipe left. The video door phone will emit a “*BEEP*” as acoustic feedback.

The screen shown refers to a door phone call from a door station to an apartment in which more than one IP video door phone are present. The caller’s image is not displayed automatically. Tap on the screen to view. If there is only one IP video door phone in the apartment with the **visually impaired user** mode active, the image will be displayed automatically as in normal mode.

After answering the call, it will be possible to **open the door** by means of a **single tap** on the screen. The video door phone will play the following voice message “*THE DOOR IS OPEN*”. **Double-tap** to **open the gate** and the video door phone will play the following voice message “*THE GATE IS OPEN*”.

You can end the call by swiping left on the screen.

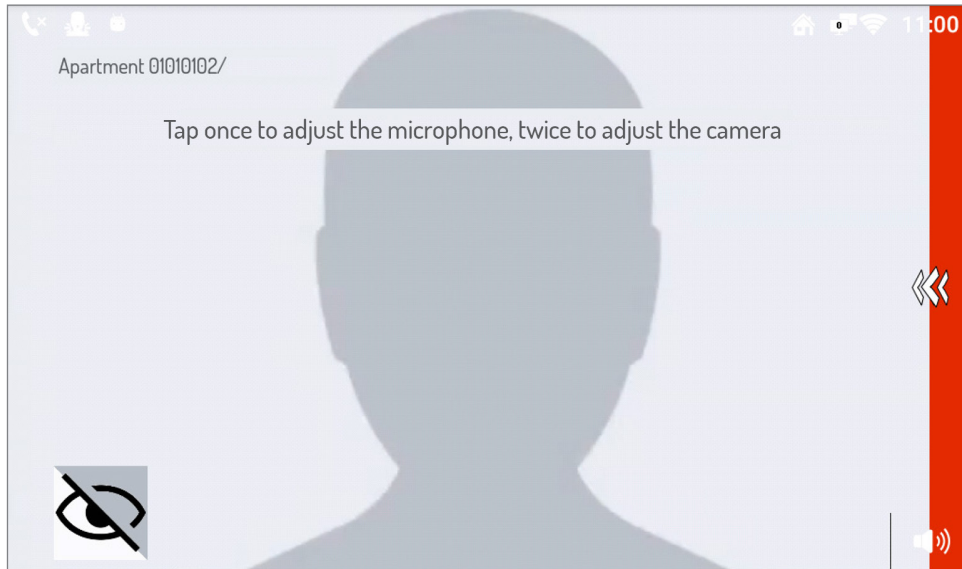
#### 4.2.5.1.3 How to answer an intercom or switchboard call

When the video door phone receives an intercom or switchboard call, the screen displayed is the same as a door phone call. The user can always accept or reject the call in the same way as described above.

After answering the call, it will be possible to **mute/open the microphone** by means of a **single tap** on the screen. The video door phone will play the following voice message “*THE MICROPHONE IS MUTED*”.

**Double-tap** to **activate/deactivate the camera** and the video door phone will play the following voice message “*THE CAMERA IS OFF*”.



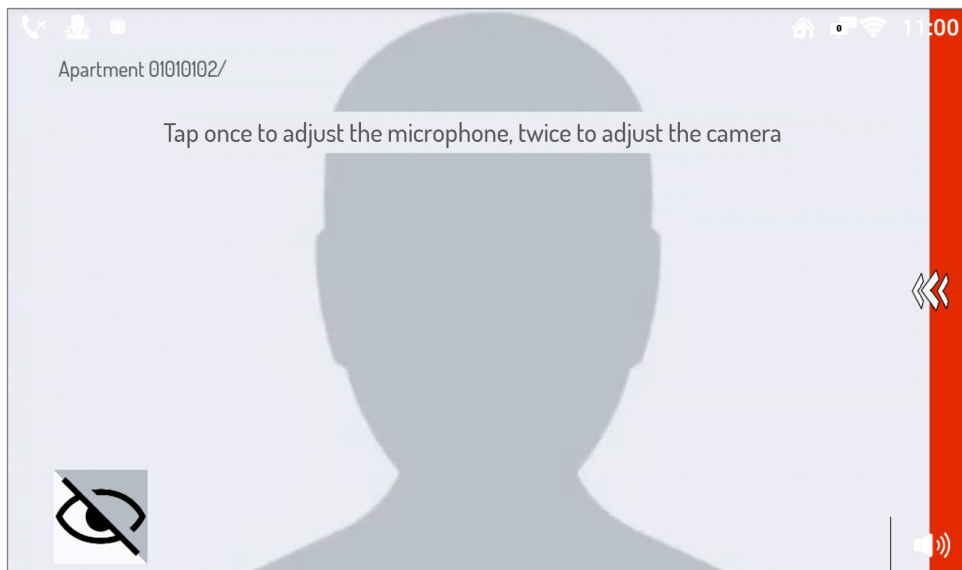


You can end the call by swiping left on the screen.

#### 4.2.5.1.4 Making a call

With the video door phone at rest, to start a call, the user will have to make a single or double tap on the screen to call the contacts associated with the performed action (see *Activation and configuration of blind mode* chapter).




After accepting the call, it will be possible to **mute/open the microphone** by means of a **single tap** on the screen. The video door phone will play the following voice message “*THE MICROPHONE IS MUTED*”. **Double-tap** on the screen to **activate/deactivate the camera** and the video door phone will play the following voice message “*THE CAMERA IS OFF*”.

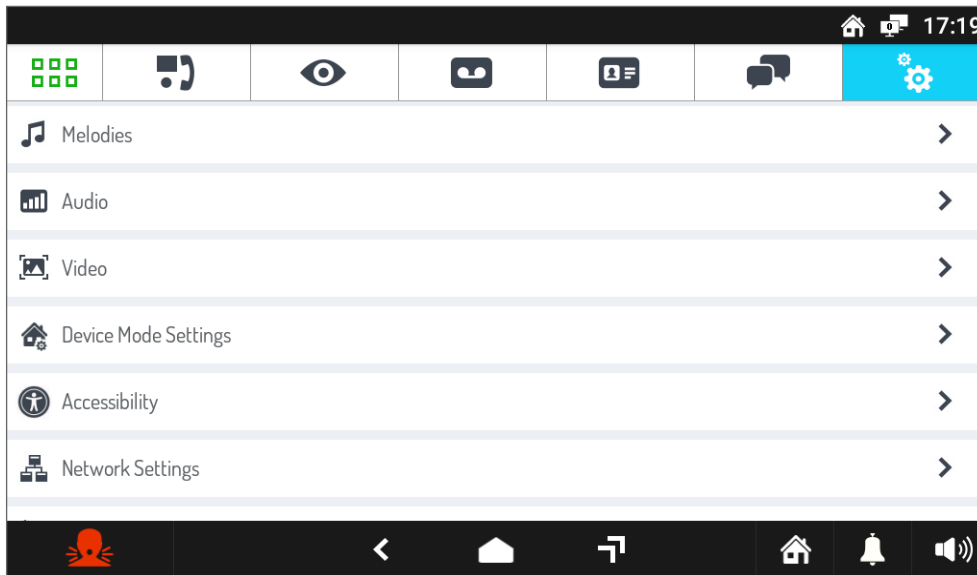


You can end the call by swiping left on the screen.

#### 4.2.6 Network settings

The following menu item allows displaying the network settings of the video door phone.

- Switch on the screen by tapping it any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:






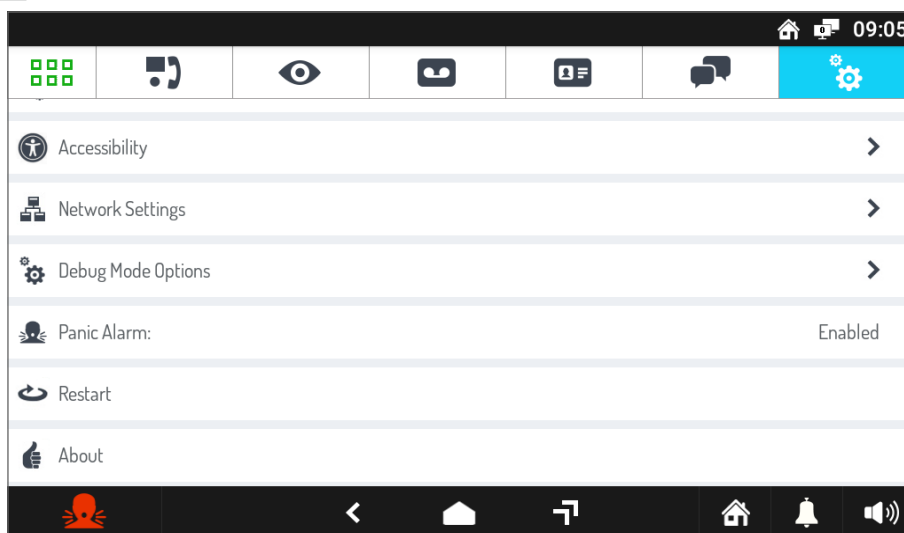
- Select the **Network Settings**, then click on Device Status. He comes a window is displayed where the network parameters relating to the video door entry phone are listed.

**WARNING!** The parameters can only be read and not edited.

#### 4.2.7 How to enable or disable the Panic icon

To enable or disable the Panic icon, follow the procedure below:

- Switch on the screen by tapping it any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:






- Tap the writing **Panic Alarm** (the current setting is shown on the right). A pop-up window opens where you can choose whether to enable or disable the Panic Alarm.
- Select the required setting or tap the **X** icon at the top right to close the window without making any changes.

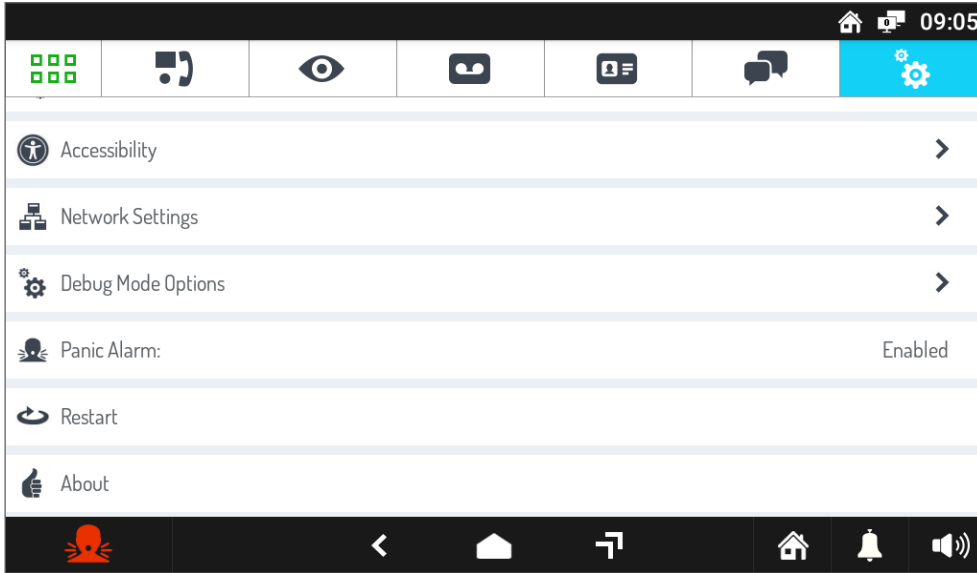
**WARNING!** The Panic alarm function requires that:

- the video door phone system has a switchboard;
- the system has been properly set up (for more information, check the Ipercom manual on [www.urmet.com](http://www.urmet.com));
- there is a switchboard operator on duty;
- the switchboard operator has been properly trained on what to do in the event that a panic alarm is received.

### 4.2.8 How to restart Video Door Phone application

To restart Video Door Phone application, follow the procedure below:




- Switch on the screen by tapping it any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:

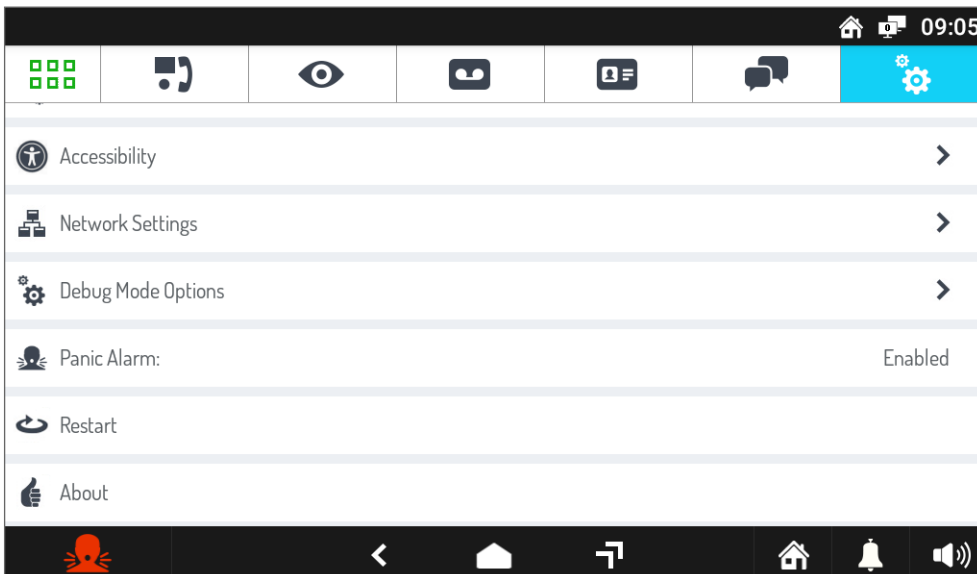


- Scroll through the list and tap the writing Restart. Video Door Phone application will reboot and start again in few seconds.

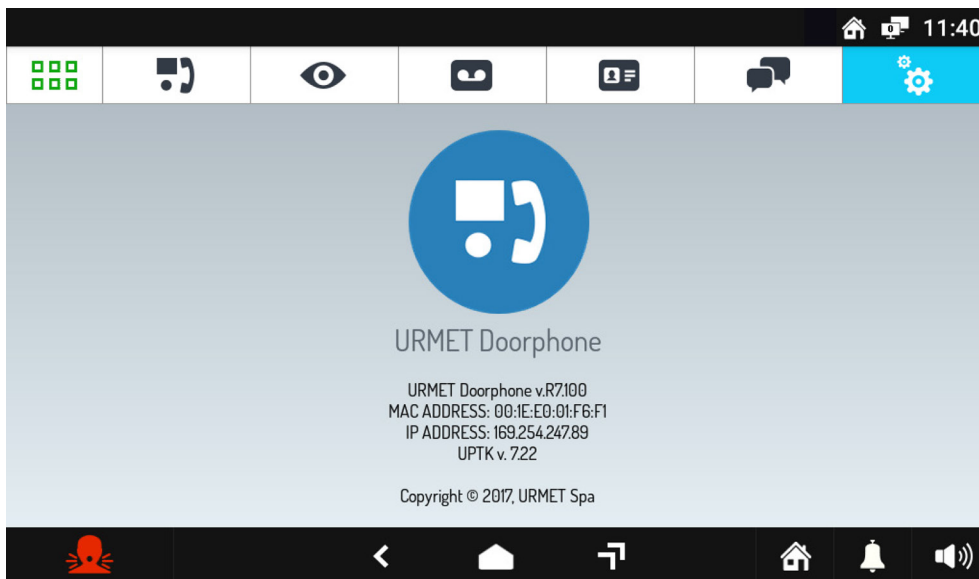
### 4.2.9 Information on the software version of the video door phone application

To view information on the software version of the video door phone application, follow the procedure below:

- Switch on the screen by tapping it any point or by pressing the Home button.
- Press the  icon to access the Top Page and then the  icon for the video door phone application.
- Press the  icon in the upper right corner to access the video door phone configurations page:



- Scroll the list and tap the word Information. Information showing the software versions of the video door phone software versions, in addition to the IP address and the MAC address of the video door phone itself.



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